



DesignNews

Introduction to Multicore RTOS-based Application Development

DAY 4 : Toolchain Setup for Dual Core MCU's

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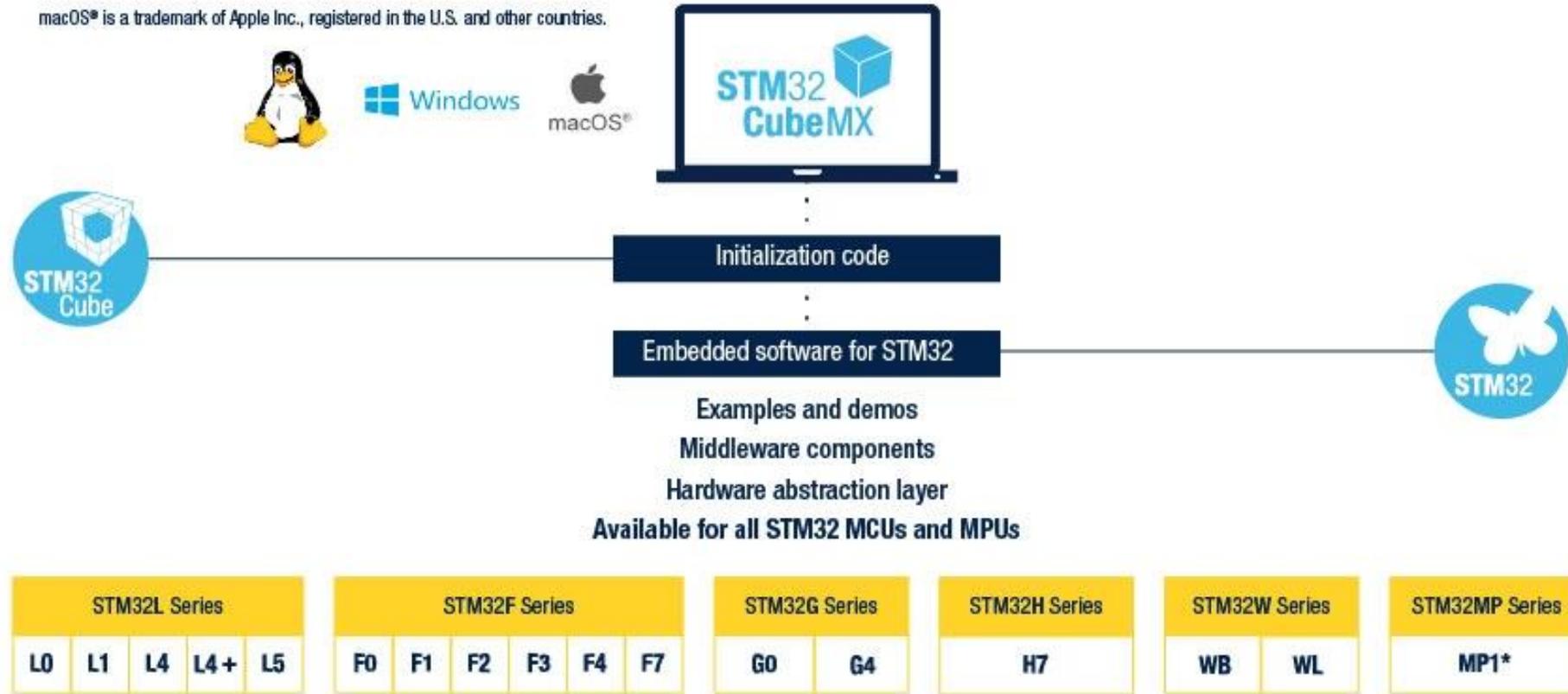
Webinar Logistics

- Turn on your system sound to hear the streaming presentation.
- If you have technical problems, click “Help” or submit a question asking for assistance.
- Participate in ‘Group Chat’ by maximizing the chat widget in your dock.
- Submit questions for the lecturer using the Q&A widget. They will follow-up after the lecture portion concludes.

Course Sessions

- Multicore Application Architecture Design
- A Quick Review of RTOS Fundamentals
- Digging into the Dual-Core STM32H7 MCU's
- **Toolchain Setup for Dual Core MCU's**
- Writing Multicore Microcontroller Applications

The Toolchain



Note :* available for Cortex-M4 side only

What toolchain do you typically use for development?

- IAR
- Keil
- STM32CubeIDE
- Eclipse
- Other

Downloading the Software Package

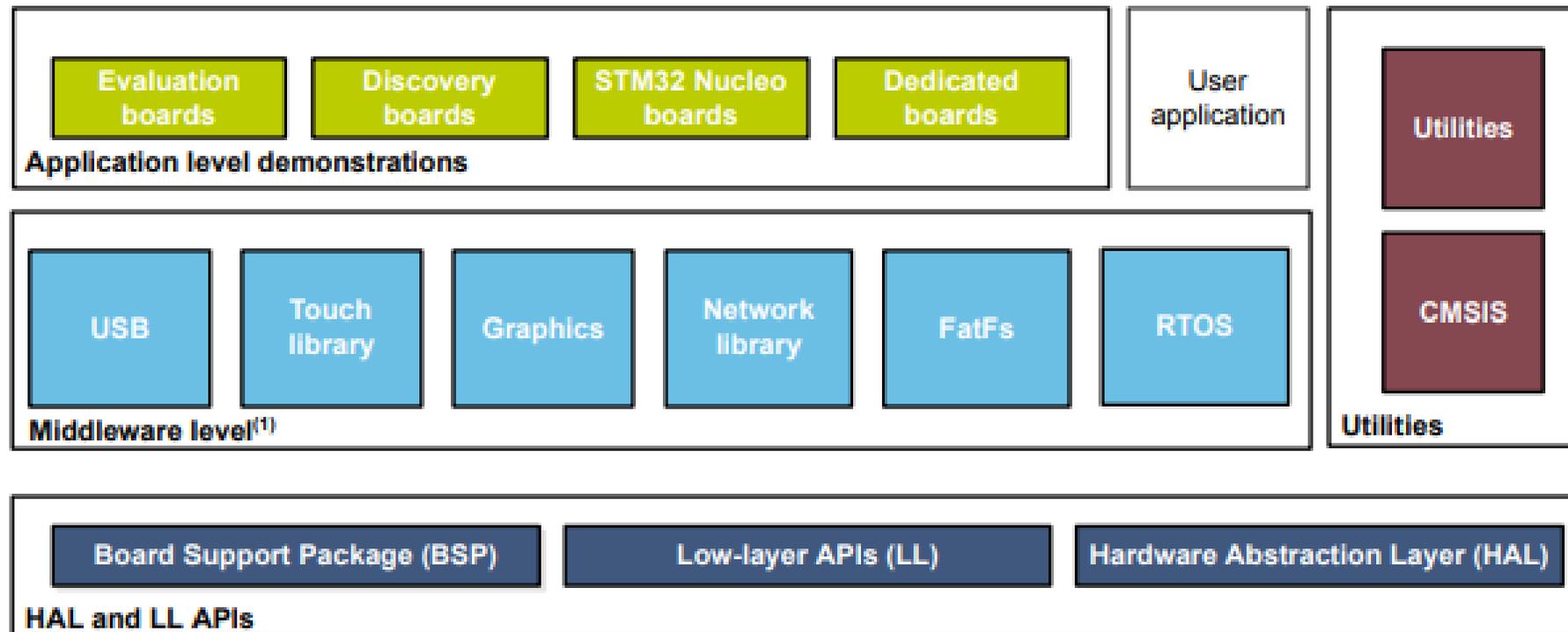
URL: <https://www.st.com/en/embedded-software/stm32cubeh7.html#get-software>

Get Software

Part Number ▲	Software Version ◆	Marketing Status ◆	Supplier ◆	Download ◆	Previous versions ◆
STM32CubeH7	1.8.0	Active	ST	Download	Select version ▼

Note: The package is over 1 GB and may take 10 – 15 minutes to download!

STM32CubeH7 MCU Package Overview



STM32CubeH7 MCU Package Overview

› STM32Cube_FW_H7_V1.8.0

Name	Date modified
‡ _htmresc	5/29/2020 8:50 AM
‡ Documentation	5/29/2020 8:50 AM
‡ Drivers	5/29/2020 8:50 AM
‡ Middlewares	5/29/2020 8:50 AM
‡ Projects	5/29/2020 8:50 AM
‡ Utilities	5/29/2020 8:50 AM
‡ License.md	5/29/2020 8:50 AM
‡ package.xml	5/29/2020 8:50 AM
‡ README.md	5/29/2020 8:50 AM
‡ Release_Notes.html	5/29/2020 8:50 AM

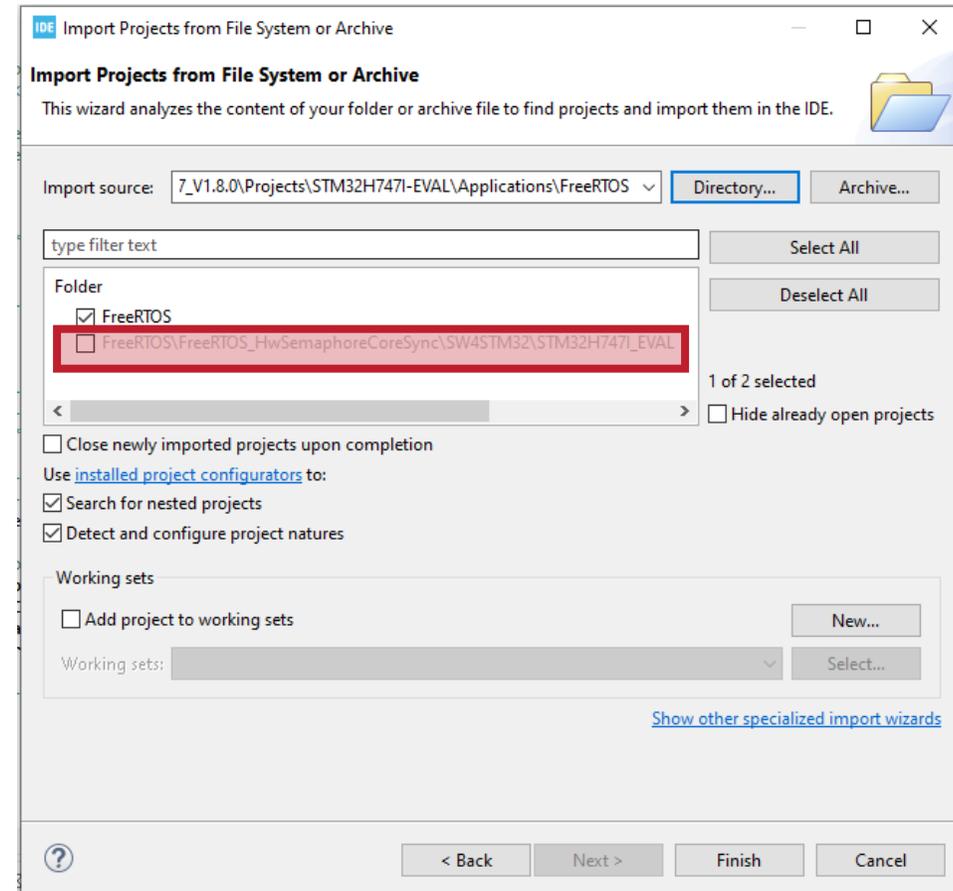
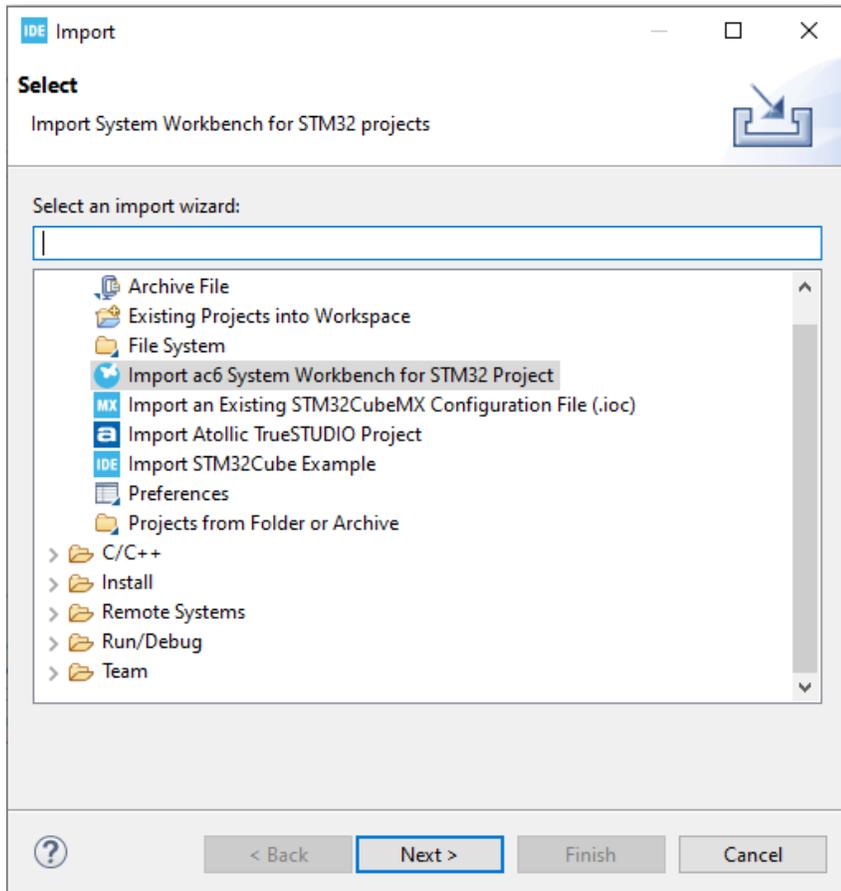
› STM32Cube_FW_H7_V1.8.0 › Projects

Name
‡ NUCLEO-H7A3ZI-Q
‡ NUCLEO-H723ZG
‡ NUCLEO-H743ZI
‡ NUCLEO-H745ZI-Q
‡ STM32H7B3I-DK
‡ STM32H7B3I-EVAL
‡ STM32H735G-DK
‡ STM32H743I-EVAL
‡ STM32H745I-DISCO
‡ STM32H747I-DISCO
‡ STM32H747I-EVAL
‡ STM32H750B-DK
‡ Release_Notes.html
‡ STM32CubeProjectsList.html

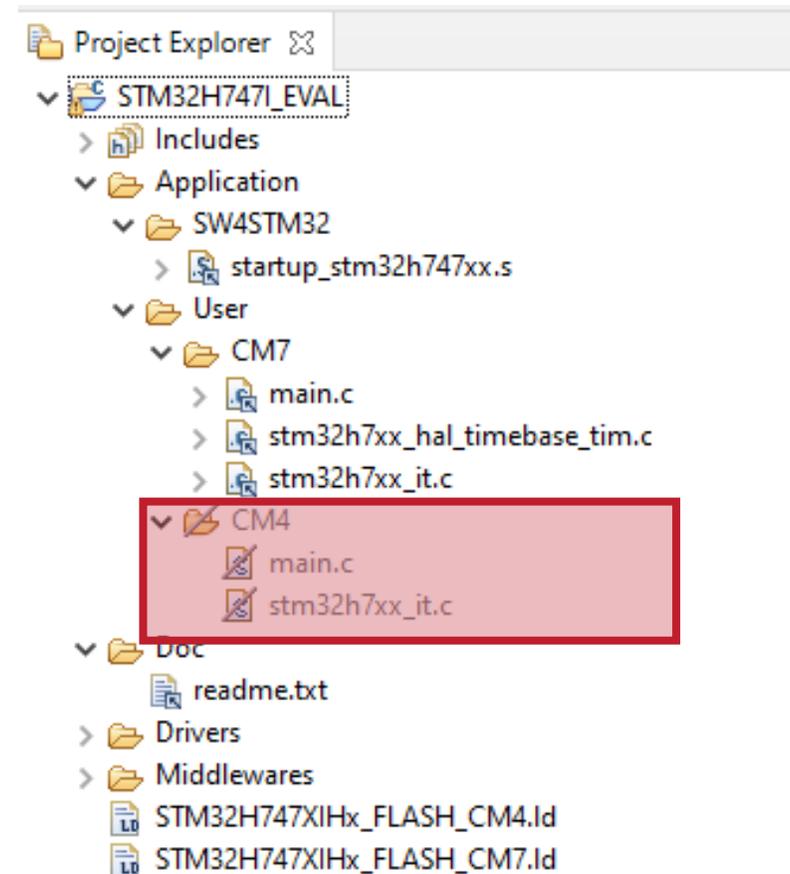
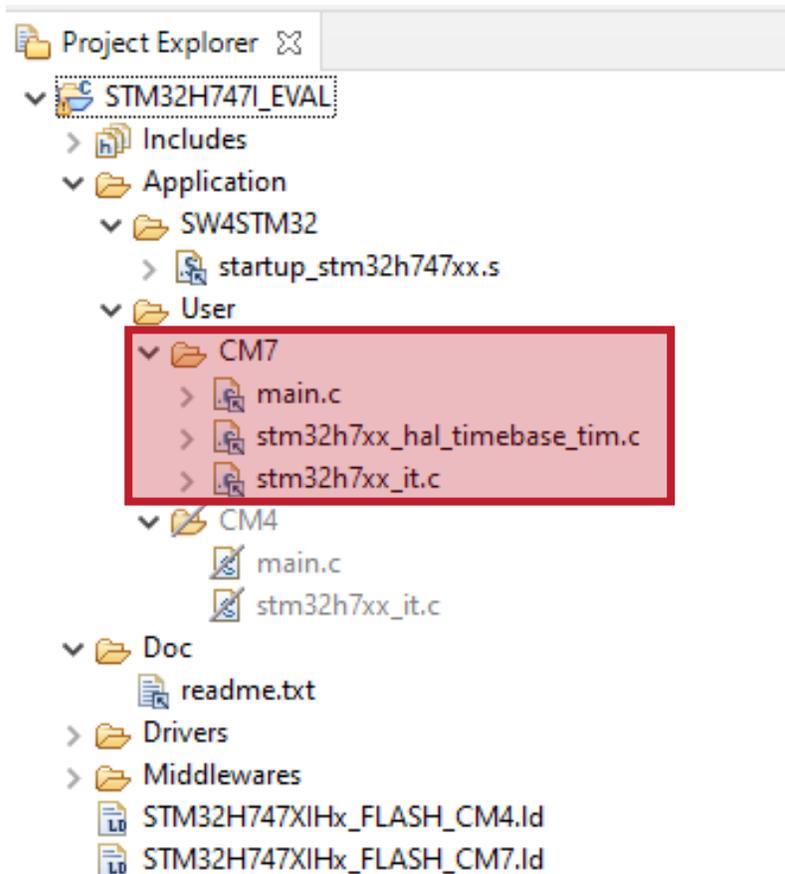
STM32CubeH7 MCU Package Overview

 Applications	→	FreeRTOS, 3 rd Party Libraries
 Demonstrations	→	Prebuilt binary examples
 Examples	→	Peripheral Examples
 Templates	→	Multicore Baseline Projects
 Templates_LL	→	Multicore Baseline Projects

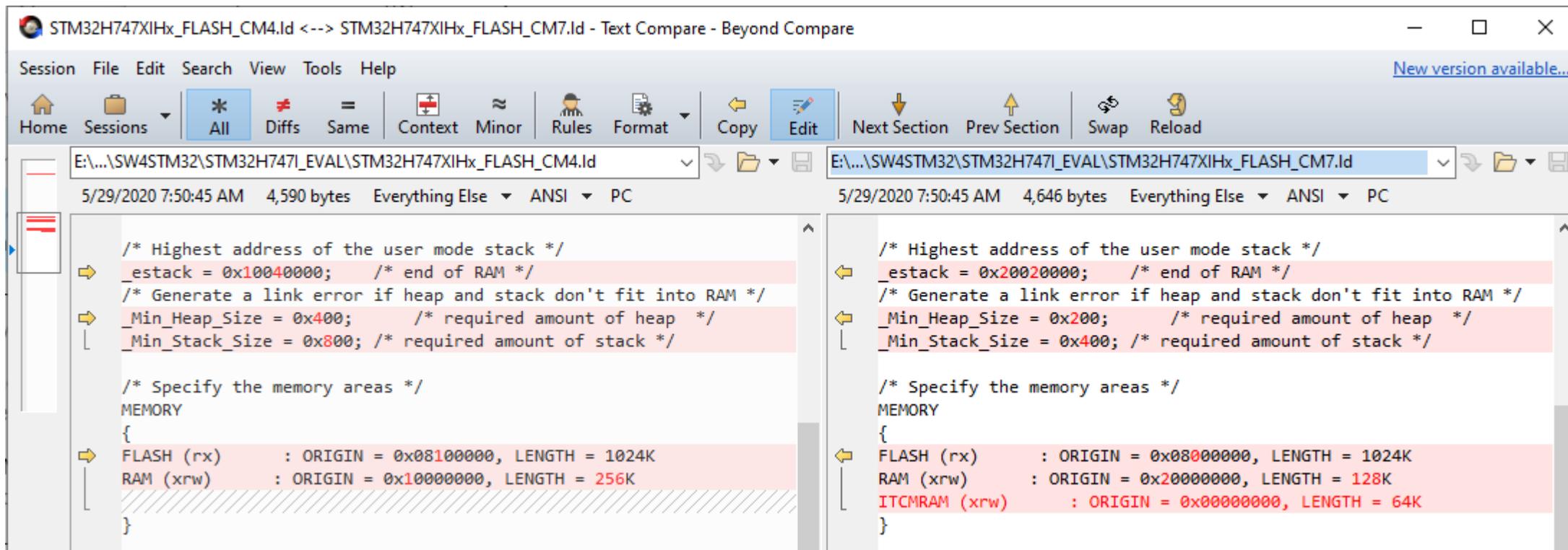
Importing a Test Project



Exploring a Multicore Project



Exploring a Multicore Project



The screenshot shows a text comparison window titled "STM32H747XIHx_FLASH_CM4.Id <--> STM32H747XIHx_FLASH_CM7.Id - Text Compare - Beyond Compare". The window displays two linker scripts side-by-side, with differences highlighted in red. The left pane shows the script for STM32H747XIHx_FLASH_CM4, and the right pane shows the script for STM32H747XIHx_FLASH_CM7.

```
/* Highest address of the user mode stack */
_estack = 0x10040000; /* end of RAM */
/* Generate a link error if heap and stack don't fit into RAM */
_Min_Heap_Size = 0x400; /* required amount of heap */
_Min_Stack_Size = 0x800; /* required amount of stack */

/* Specify the memory areas */
MEMORY
{
  FLASH (rx) : ORIGIN = 0x08100000, LENGTH = 1024K
  RAM (xrw) : ORIGIN = 0x10000000, LENGTH = 256K
}

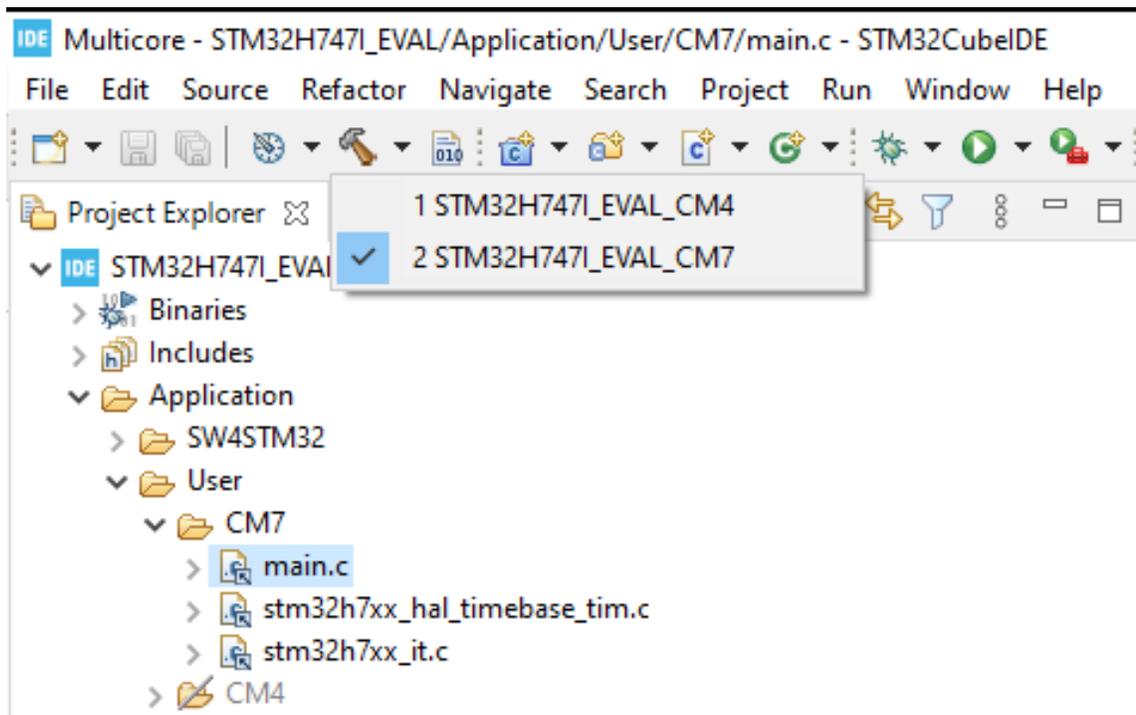
/* Highest address of the user mode stack */
_estack = 0x20020000; /* end of RAM */
/* Generate a link error if heap and stack don't fit into RAM */
_Min_Heap_Size = 0x200; /* required amount of heap */
_Min_Stack_Size = 0x400; /* required amount of stack */

/* Specify the memory areas */
MEMORY
{
  FLASH (rx) : ORIGIN = 0x08000000, LENGTH = 1024K
  RAM (xrw) : ORIGIN = 0x20000000, LENGTH = 128K
  ITCMRAM (xrw) : ORIGIN = 0x00000000, LENGTH = 64K
}
```

What procedure can you follow if an imported project doesn't build?

- Create a new project and copy the contents over
- Try to import as an STM32 or ac6 project
- Copy a dual core template project
- All the above
- None of the above

Building a Multicore Project



Multiple Projects to Build

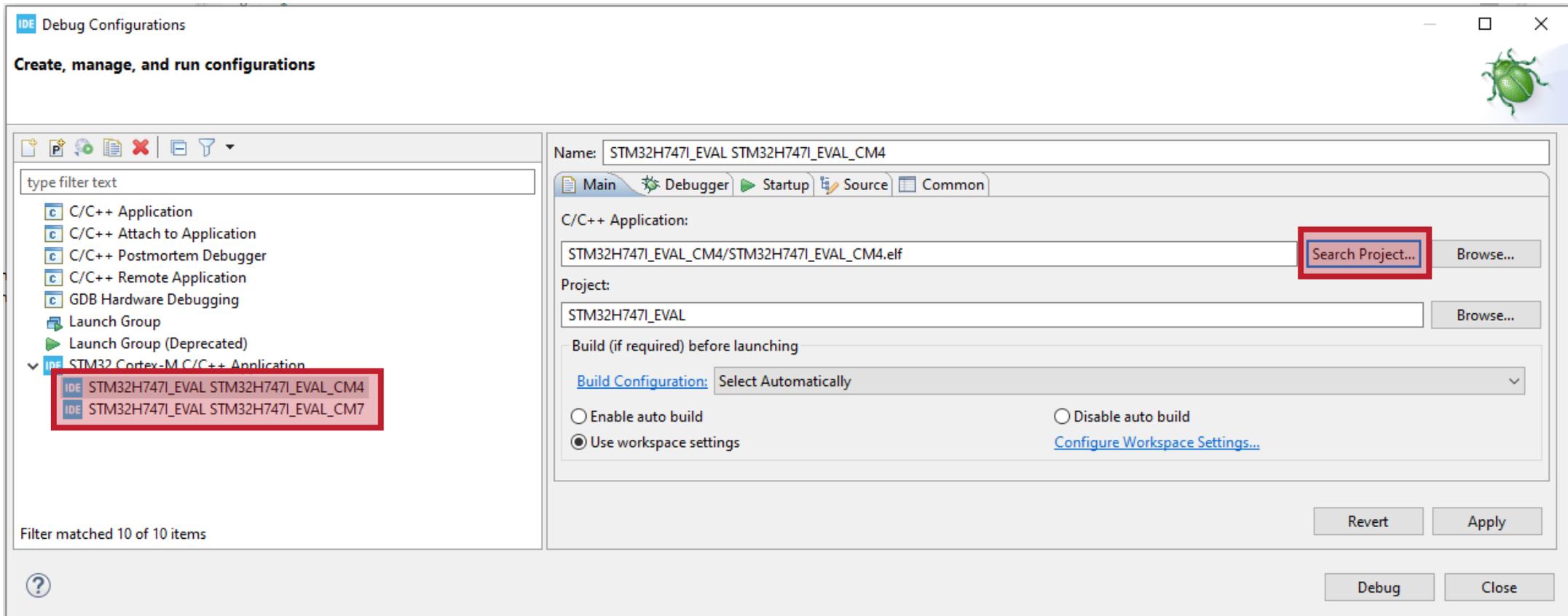
Finished building target: STM32H747I_EVAL_CM4.elf

```
arm-none-eabi-size  STM32H747I_EVAL_CM4.elf
text  data  bss  dec  hex filename
14412  84  5556  20052  4e54 STM32H747I_EVAL_CM4.elf
Finished building: default.size.stdout
```

```
arm-none-eabi-size  STM32H747I_EVAL_CM7.elf
text  data  bss  dec  hex filename
15144  84  4092  19320  4b78 STM32H747I_EVAL_CM7.elf
Finished building: default.size.stdout
```

Multiple Cores to Debug

Debugging A Multicore Project



Debugging a Multicore Project

Name: STM32H747I_EVAL STM32H747I_EVAL_CM7

Main Debugger Startup Source Common

GDB Connection Settings

Autostart local GDB server Host name or IP address localhost

Connect to remote GDB server Port number 61234

Debug probe: ST-LINK (ST-LINK GDB server)

GDB Server Command Line Options

Interface

SWD JTAG

ST-LINK S/N 004700203137510F33333639 Scan

Frequency (kHz): Auto

Access port: 0 - Cortex-M7

Reset behaviour

Type: Connect under reset Halt all cores

Device settings

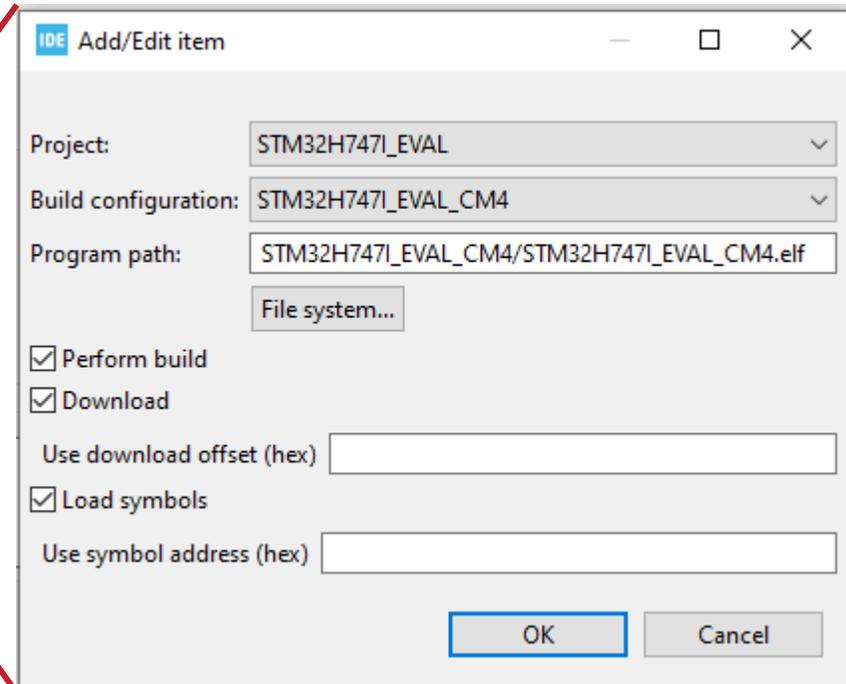
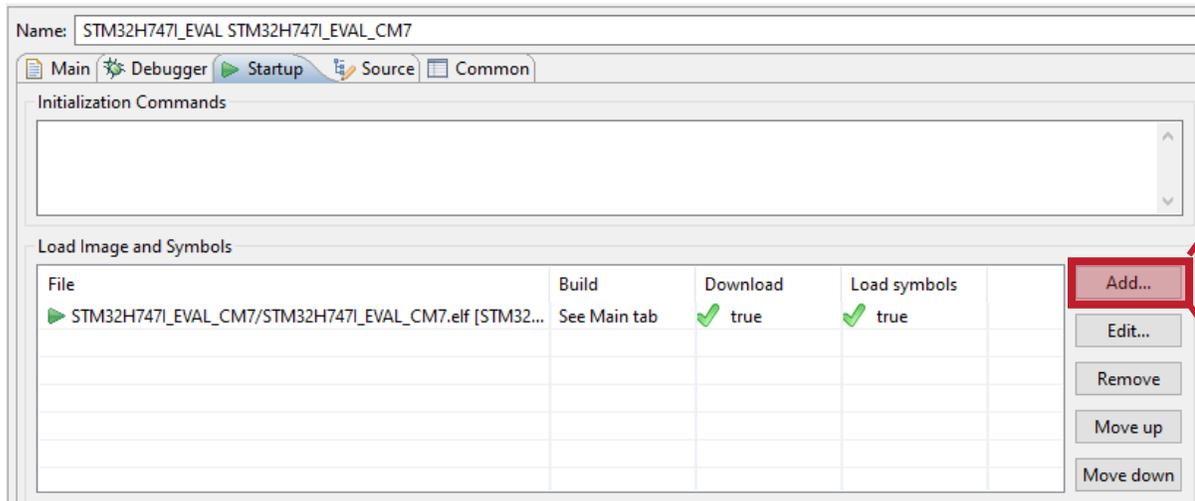
Debug in low power modes: Disable

Suspend watchdog counters while halted: No configuration

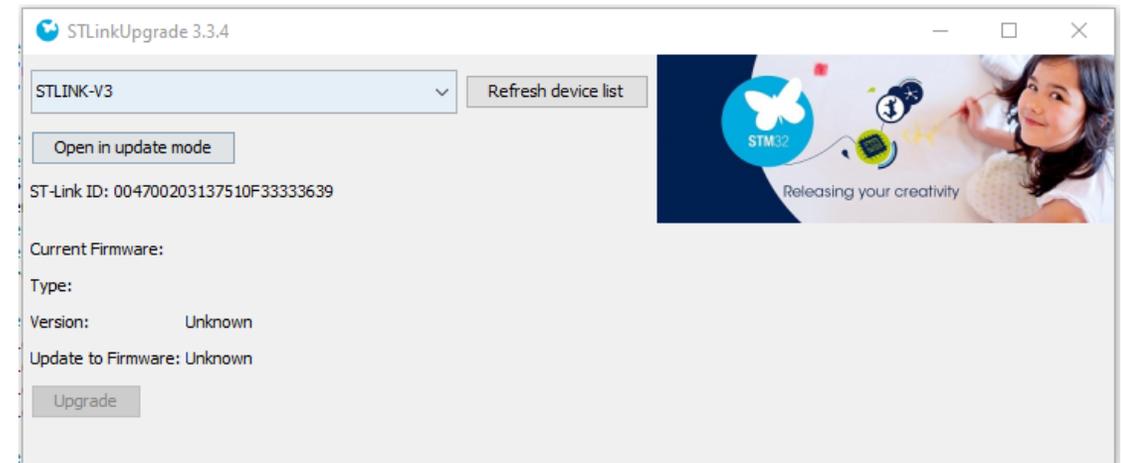
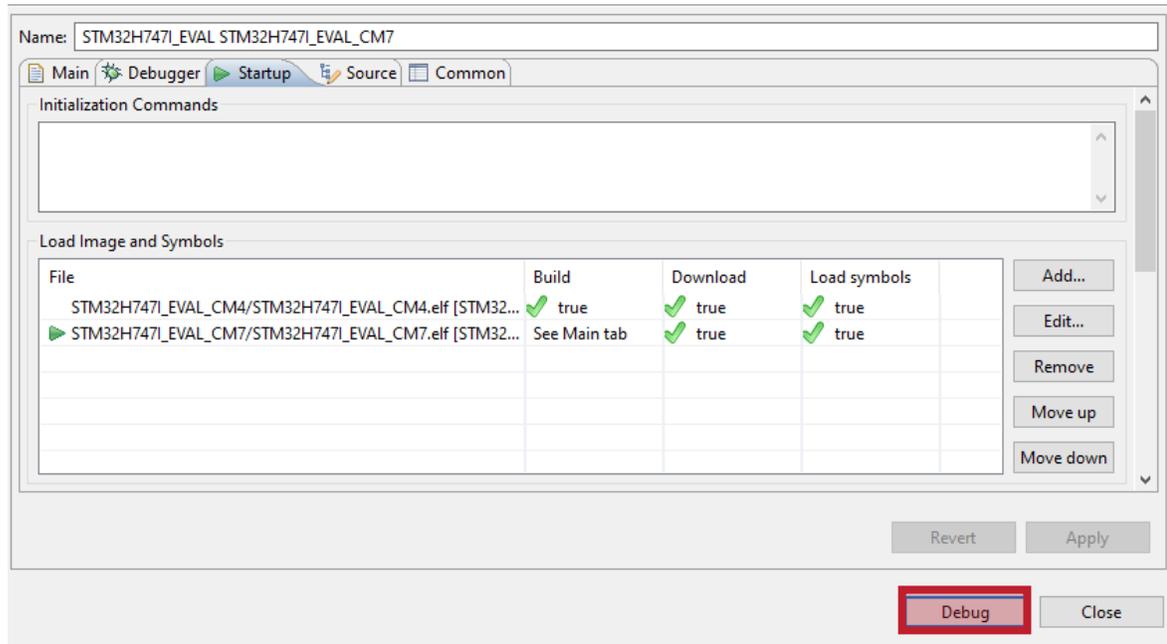
Cross Trigger Interface (CTI)

Allow other cores to halt this core Signal halt events to other cores

Debugging a Multicore Project



Debugging a Multicore Project



What do you see as the biggest challenge to debugging multicore applications?

- Access to a single core
- Real-time synchronization
- Debugger Setup
- Other



Thank You

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