Machine Learning for Embedded Software Engineers

Class 1: Introduction to Machine Learning

> April 22, 2019 Jacob Beningo





Course Overview

Topics:

- Introduction to Machine Learning
- Machine Learning Architectures for Embedded Systems
- Machine Learning Applications: Vision and Speech
- Machine Vision with OpenMV
- Near Real-time Machine Learning using Coral





The Lecturer – Jacob Beningo



Jacob Beningo
Principal Consultant

Social Media / Contact

: jacob@beningo.com

· 810-844-1522

: Jacob_Beningo

f : Beningo Engineering

in : JacobBeningo

EDN: Embedded Basics

*ARM*Connected Community

Consulting

- Advising
- Coaching
- Content
- Consulting
- Training



www.beningo.com







Jacobs CEC Courses

CEC 2013 – 2015

CEC 2016 - 2017

CEC 2018

Fundamentals of Embedded Software (2013)

Mastering the Software Design Cycle (2014)

Python for Embedded Systems(2014)

Software Architecture Design (2014)

Baremetal C (2015)

Mastering the ARM Cortex-M Processor (2015)

Writing Portable and Robust Firmware in C (2015)

Design Patterns and the Internet (2015)

Bootloader Design for MCUs (2016)

Rapid Prototyping w/ Micro Python (2016)

Debugging (2016)

Professional Firmware (2016)

API's and HAL's February 2017

Baremetal to RTOS
April 2017

Designing IoT Sensor Nodes
July 2017

From C to C++ October 2017 Connecting Edge Devices (March 2018)

Building an IoT Connected PLC (April 2018)

Securing IoT Devices using Arm TrustZone (Nov 2018)

Minimizing Defects (Dec 2018)

CEC 2019

Machine Learning for Embedded (April 2019)

Minimizing Defects (Dec 2018)

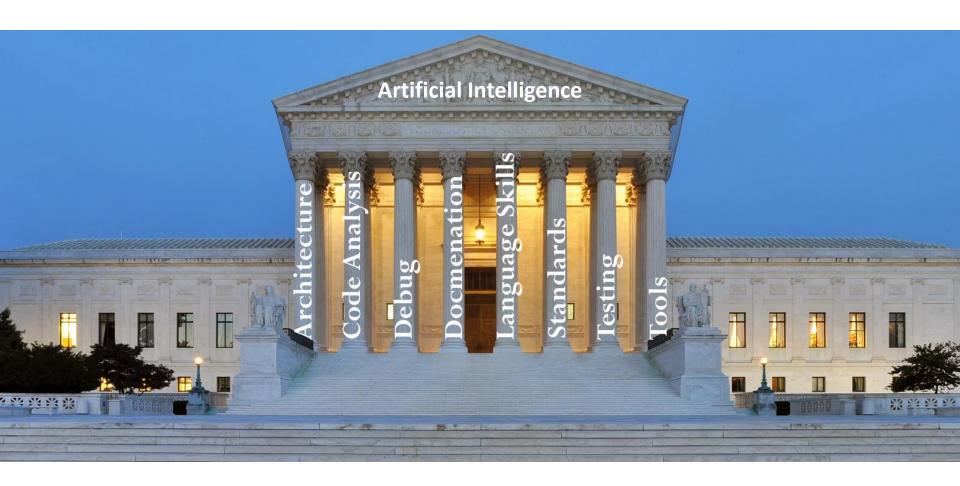
Presented by:



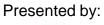




Introduction







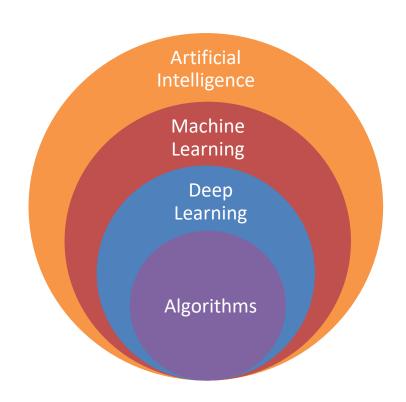




Designing Intelligent Systems – Machine Learning

"Machine learning is a field of computer science that often uses statistical techniques to give computers the ability to 'learn' with data, without being explicitly programmed"

Wikipedia









Designing Intelligent Systems – Machine Learning

Why do we need intelligent systems?

- To solve problems that are not easy for humans to code for
- To scale system behaviors and results based on new data and situations
- To perform tasks that are easy for a human but traditionally difficult for computers
- To decrease system costs in certain applications
- Because it's cool and cutting edge







Designing Intelligent Systems – Machine Learning

What can machine learning be used for?

- Image recognition
- Speech and audio processing
- Language processing
- Robotics
- Bioinformatics
- Chemistry
- Video Games
- Search

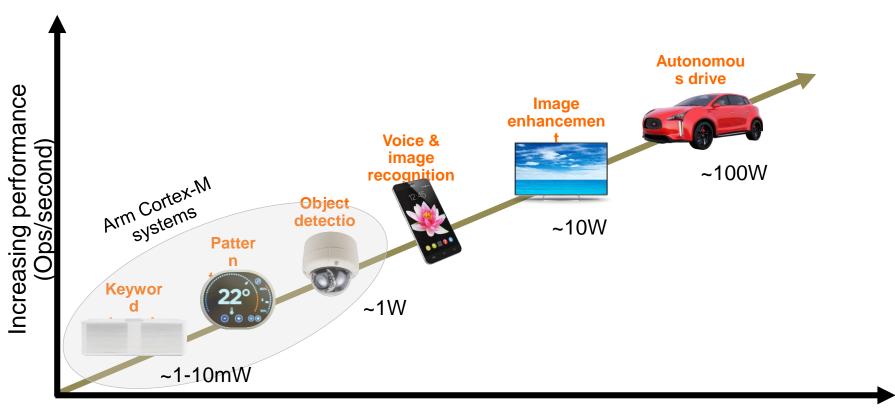








Range of "Edge" Applications



Increasing power and cost (silicon)

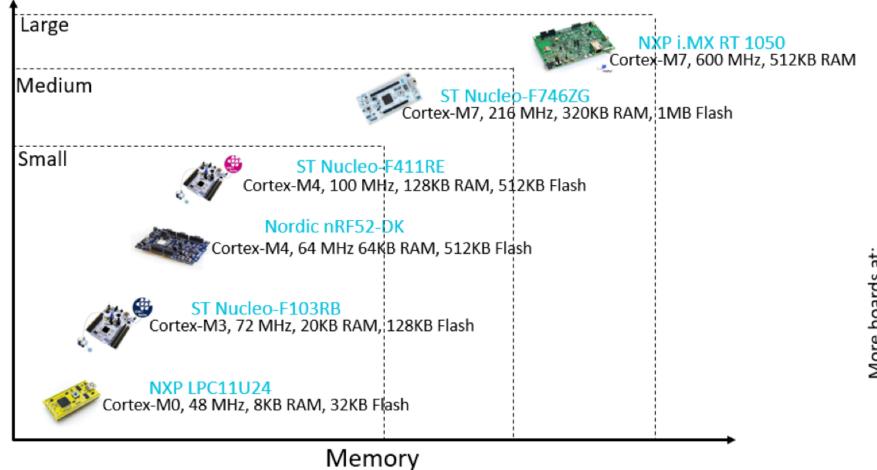






More boards at: https://os.mbed.com/platforms/

Understand the Context: Cortex-M based Platforms





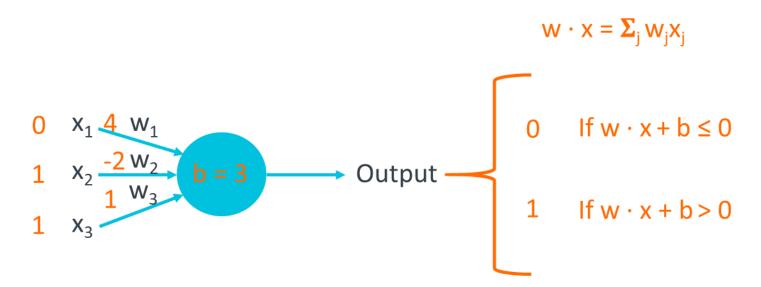
Performance



Presented by:



Perceptron Neuron



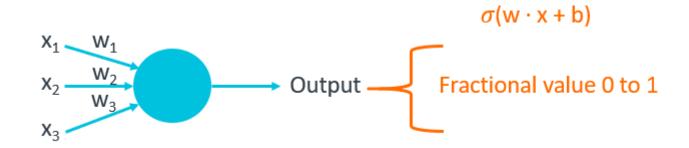
$$w \cdot x = (0*4) + (1*-2) + (1*1) = -1$$

 $w \cdot x + b = -1 + 3 = 2 > 0$





Sigmoid Neuron



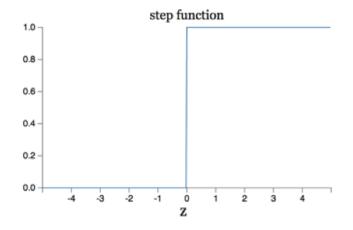


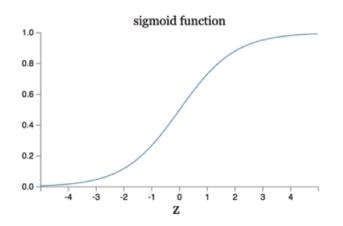


The Sigmoid Function

$$\sigma(z) \equiv \frac{1}{1 + e^{-z}}$$

$$\frac{1}{1 + \exp(-\sum_{j} w_{j} x_{j} - b)}$$

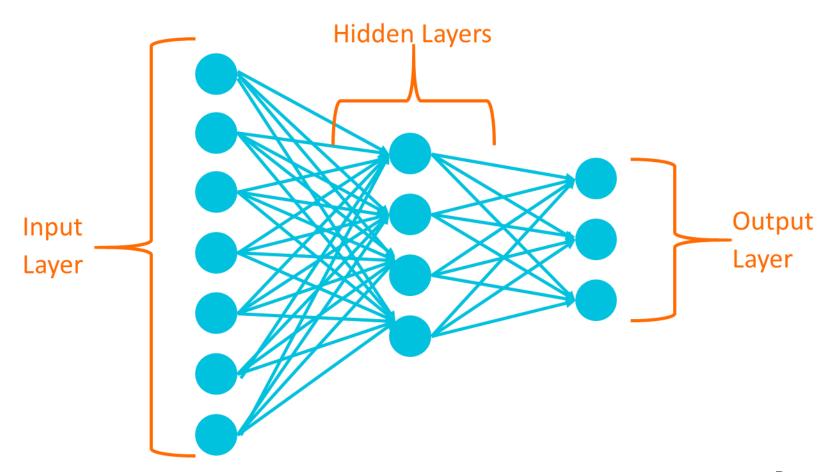


















Resources

- https://www.youtube.com/watch?v=aircAruvnKk
- https://www.youtube.com/watch?v=IHZwWFHWa-w
- https://www.youtube.com/watch?v=Ilg3gGewQ5U
- https://www.youtube.com/watch?v=tleHLnjs5U8







Additional Resources

- Download Course Material for
 - C/C++ Doxygen Templates
 - Example source code
 - Blog
 - YouTube Videos
- Embedded Bytes Newsletter
 - http://bit.ly/1BAHYXm



From <u>www.beningo.com</u> under

 Blog > CEC – Machine Learning for Embedded Software Engineers





