



DesignNews

Arduino Pro Primer

Day 3:
Debugging Arduino Sketches

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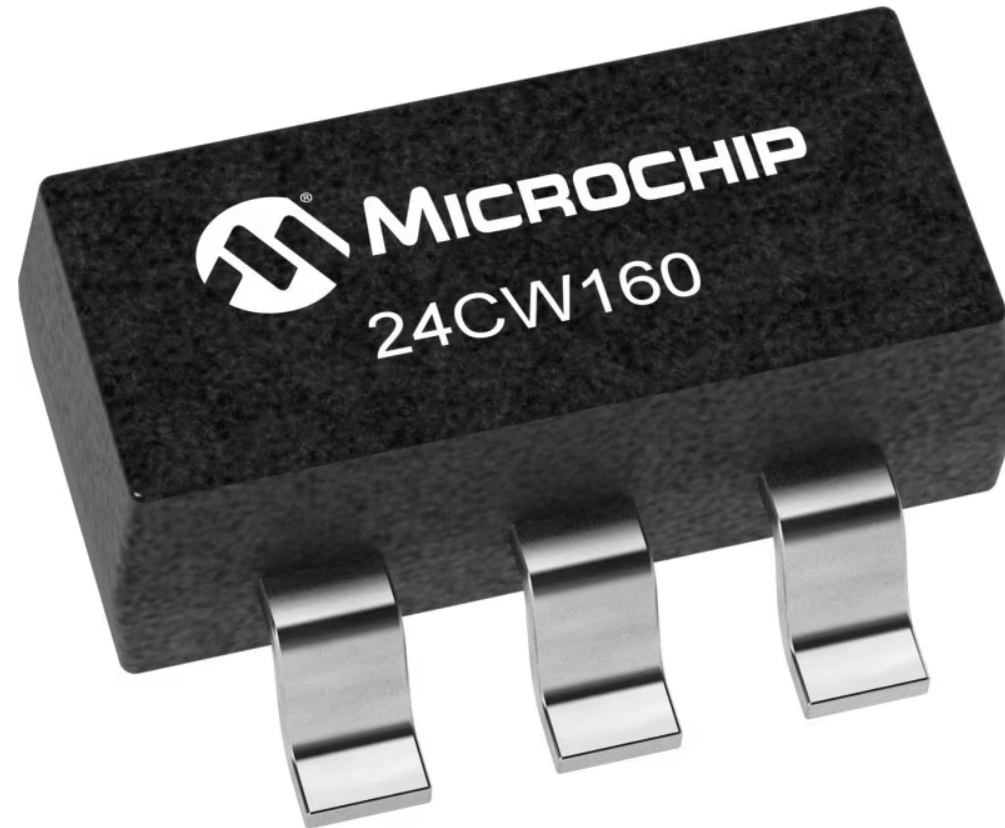


Fred Eady

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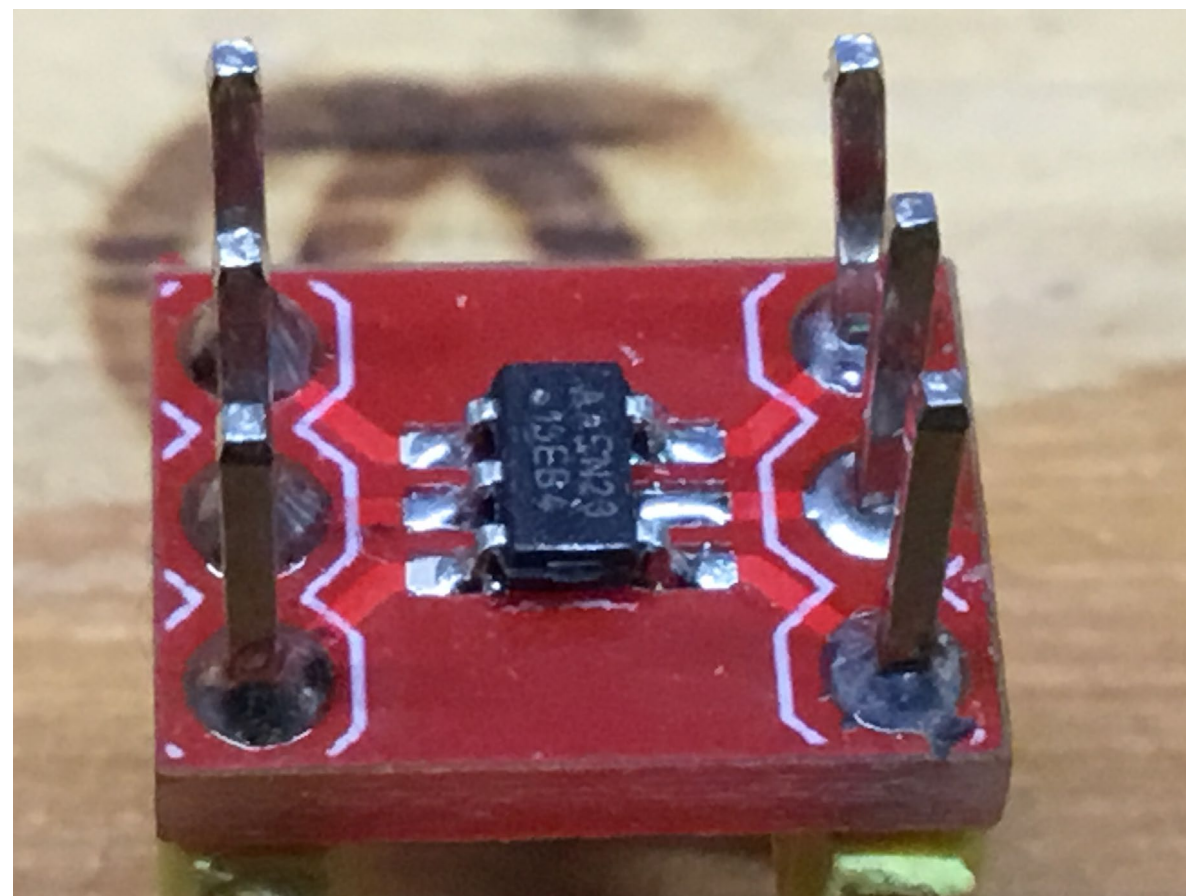
AGENDA

- **Build a Microchip 24CW160 EEPROM Driver Sketch**
- **Debug the Microchip 24CW160 EEPROM Driver**



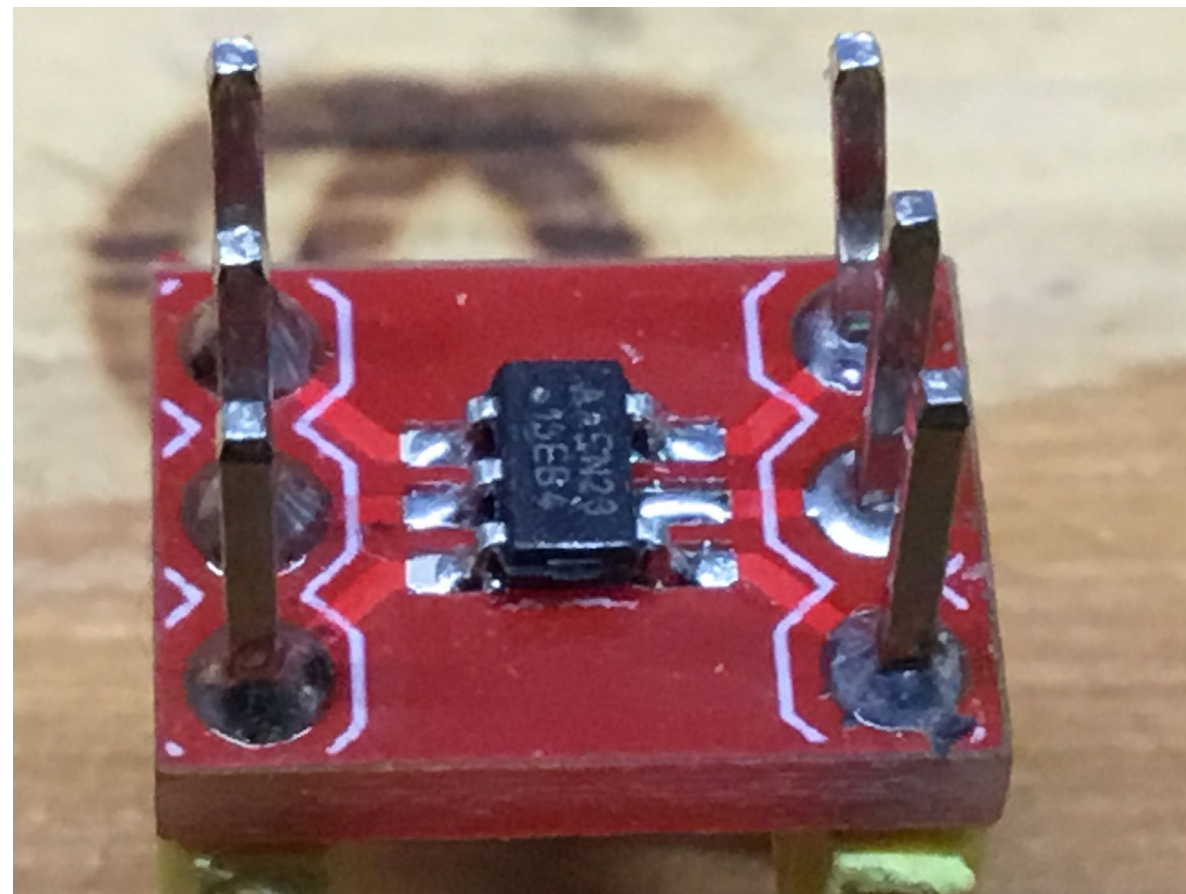
24CW160 Driver Variables and Constants

```
1  #include <Wire.h>
2
3  // I2C address for 24CW160 EEPROM
4  // Datasheet calls out 7-bit address = 0b1010000
5  // The final address to send is 0b01010000
6  const byte EEPROM_ADDR = 0x50;
7
8  char writeBuf[64] = {"Microchip 24CW160 EEPROM Driver"};
9  char readBuf[64];
10
11 // page size is 32 bytes for 24CW160 EEPROM
12 // page count is 64 pages for 24CW160 EEPROM
13 const unsigned int PAGE_SIZE = 32;
14 const unsigned int PAGE_NUM = 64;
15
16 unsigned int  startPage;
17 unsigned int  endPage;
18 unsigned int  offset;
19 unsigned int  numberofpages;
20 unsigned int  paddrposition;
21 unsigned int  MemAddress;
22 unsigned int  bytesremaining;
23 unsigned int  data_indx;
```



24CW160 Driver *setup()* and *loop()*

```
25 void setup() {
26     // RX0/TX0
27     Serial1.begin(115200);
28     // Wire1 = SDA1 & SCL1
29     Wire1.begin();
30     Wire1.setClock(400000);
31     EEPROM_Write(0,0,writeBuf,strlen(writeBuf));
32     delay(5);
33     EEPROM_Read(0,0,readBuf,strlen(writeBuf));
34     Serial1.println(readBuf);
35 }
36
37 void loop() {
38 }
```



24CW160 Driver - EEPROM_Write Function

sssss = 0x00-0x1F bytes per page (maximum 32 bytes per page)
 pppppp = 0x00-0x3F pages (maximum 40 pages)

```

53 void EEPROM_Write(unsigned int page, unsigned int offset, char *data, unsigned int size)
54 {
55     // calculate the beginning bit of the page addressing bits (paddrposition)
56     // p = page addressing bits
57     // s = page size bits
58     // A10 A9 A8 A7 A6 A5 A4 A3 A2 A1 A0
59     // p p p p p p s s s s s
60     paddrposition = 0x05;
61
62     // calculate the start page and the end page
63     startPage = page;
64     endPage = page + ((size + offset)/PAGE_SIZE);
65
66     // number of pages to be written
67     numberofpages = (endPage-startPage) + 1;
68     // set writeBuf array index to 0x00
69     data_indx = 0x00;
  
```

TABLE 3-3: FIRST WORD ADDRESS BYTE

Memory Region	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
16-Kbit EEPROM	0	x	x	x	x	A10	A9	A8
32-Kbit EEPROM	0	x	x	x	A11	A10	A9	A8
64-Kbit EEPROM	0	x	x	A12	A11	A10	A9	A8
128-Kbit EEPROM	0	x	A13	A12	A11	A10	A9	A8
Configuration Registers	1	x	x	x	x	x	x	x

TABLE 3-4: SECOND WORD ADDRESS BYTE

Memory Region	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
16-Kbit EEPROM	A7	A6	A5	A4	A3	A2	A1	A0
32-Kbit EEPROM	A7	A6	A5	A4	A3	A2	A1	A0
64-Kbit EEPROM	A7	A6	A5	A4	A3	A2	A1	A0
128-Kbit EEPROM	A7	A6	A5	A4	A3	A2	A1	A0
Configuration Registers ⁽¹⁾	x	x	x	x	x	x	x	x

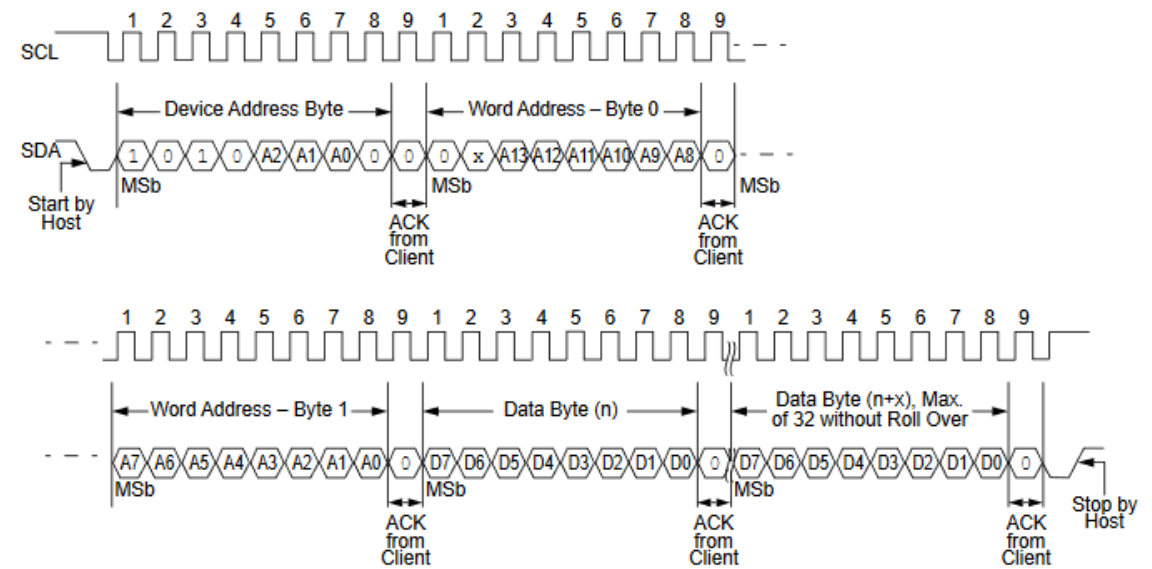
24CW160 Driver - EEPROM_Write Function

```

71 // write the data to EEPROM
72 for(int i=0; i<numberofpages; i++)
73 {
74 // add the page address to the byte address to
75 // calculate the beginning memory location
76 MemAddress = startPage << paddrposition | offset;
77 // calculate remaining number of bytes to be written
78 bytesremaining = bytesleft(size,offset);
79
80 Wire1.beginTransmission(EEPROM_ADDR);
81 Wire1.write(highByte(MemAddress));
82 Wire1.write(lowByte(MemAddress));
83
84 for(int j=0; j<bytesremaining; j++)
85 {
86 | Wire1.write(writeBuf[data_indx++]);
87 }
88 Wire1.endTransmission();
89
90 startPage += 1; // increment the page
91 size = size - bytesremaining; // recalculate size of the data
92 delay(5); // wait to complete the write cycle
93 }
94 }

```

FIGURE 6-2: PAGE WRITE



- Note 1: The A13, A12 and A11 word address bits are "don't care" bits on the 24CW16X.
 Note 2: The A13 and A12 word address bits are "don't care" bits on the 24CW32X.
 Note 3: The A13 word address bit is a "don't care" bit on the 24CW64X.

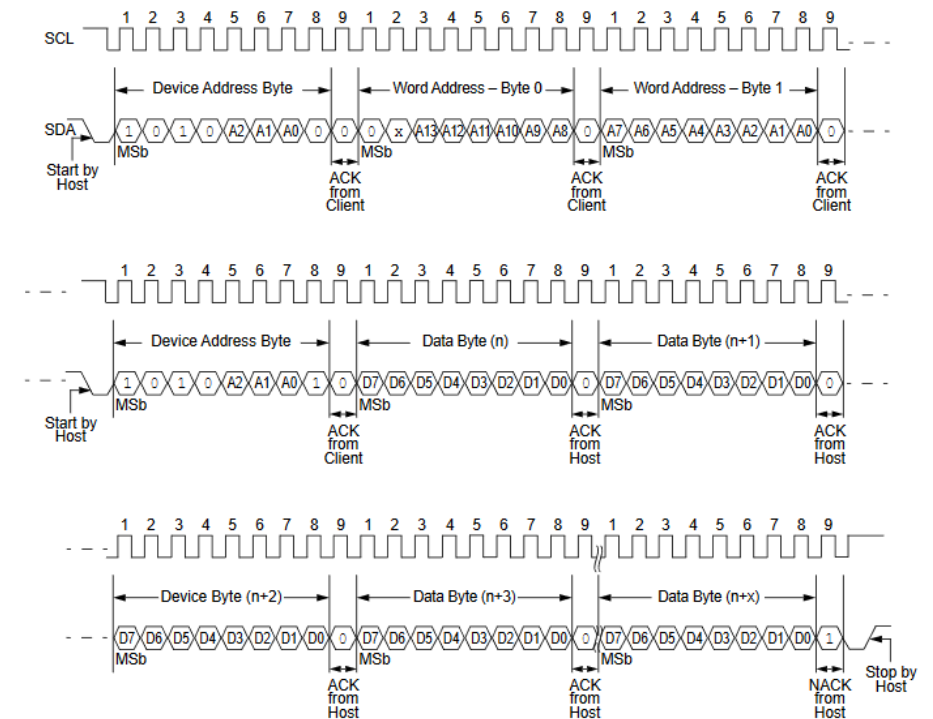
24CW160 Driver - EEPROM_Read Function

```

114 // read the data from EEPROM
115 for(int i=0; i<numberofpages; i++)
116 {
117     // add the page address to the byte address to
118     // calculalte the beginning memory location
119     MemAddress = startPage << paddrposition | offset;
120     // calculate remaining number of bytes to be readn
121     bytesremaining = bytesleft(size,offset);
122
123     Wire1.beginTransmission(EEPROM_ADDR);
124     Wire1.write(highByte(MemAddress));
125     Wire1.write(lowByte(MemAddress));
126     Wire1.endTransmission();
127     Wire1.requestFrom(EEPROM_ADDR,bytesremaining);
128
129     while(Wire1.available())
130     {
131         readBuf[data_indx++] = Wire1.read();
132     }
133
134     startPage += 1; // increment the page
135     size = size - bytesremaining; // recalculate size of the data
136 }
137 }

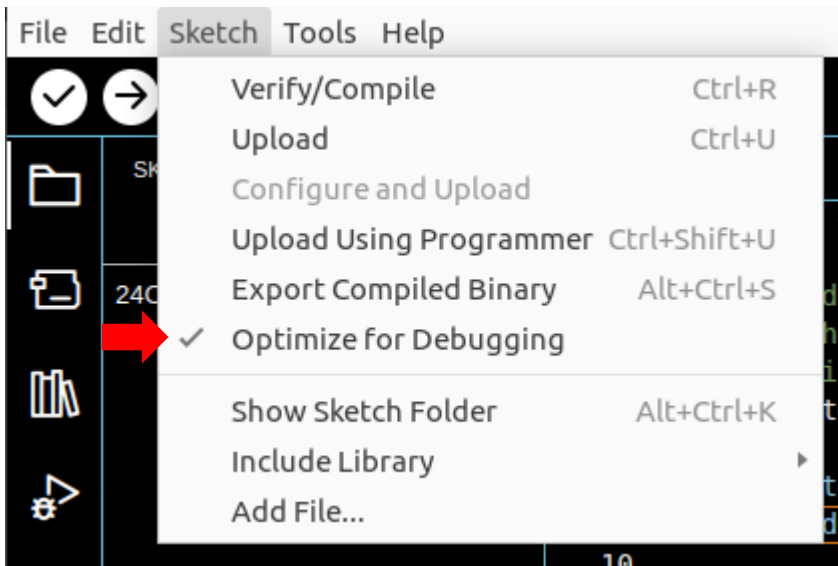
```

FIGURE 7-3: SEQUENTIAL READ



- Note 1: The A13, A12 and A11 word address bits are "don't care" bits on the 24CW16X.
 2: The A13 and A12 word address bits are "don't care" bits on the 24CW32X.
 3: The A13 word address bit is a "don't care" bit on the 24CW64X.

Verify the 24CW160 Driver



Output

```
/home/fred/.arduino15/packages/arduino/hardware/mbed_giga/4.1.3/bootloaders/GIGA/bootloader.elf syntax error: no colon char on the first line character at line 1
```

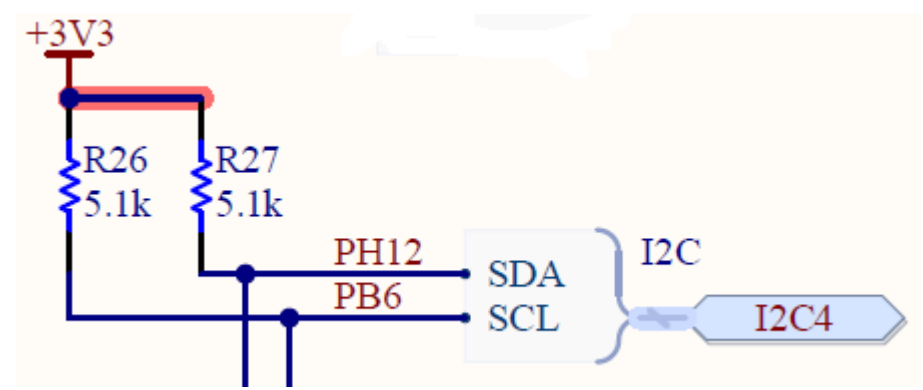
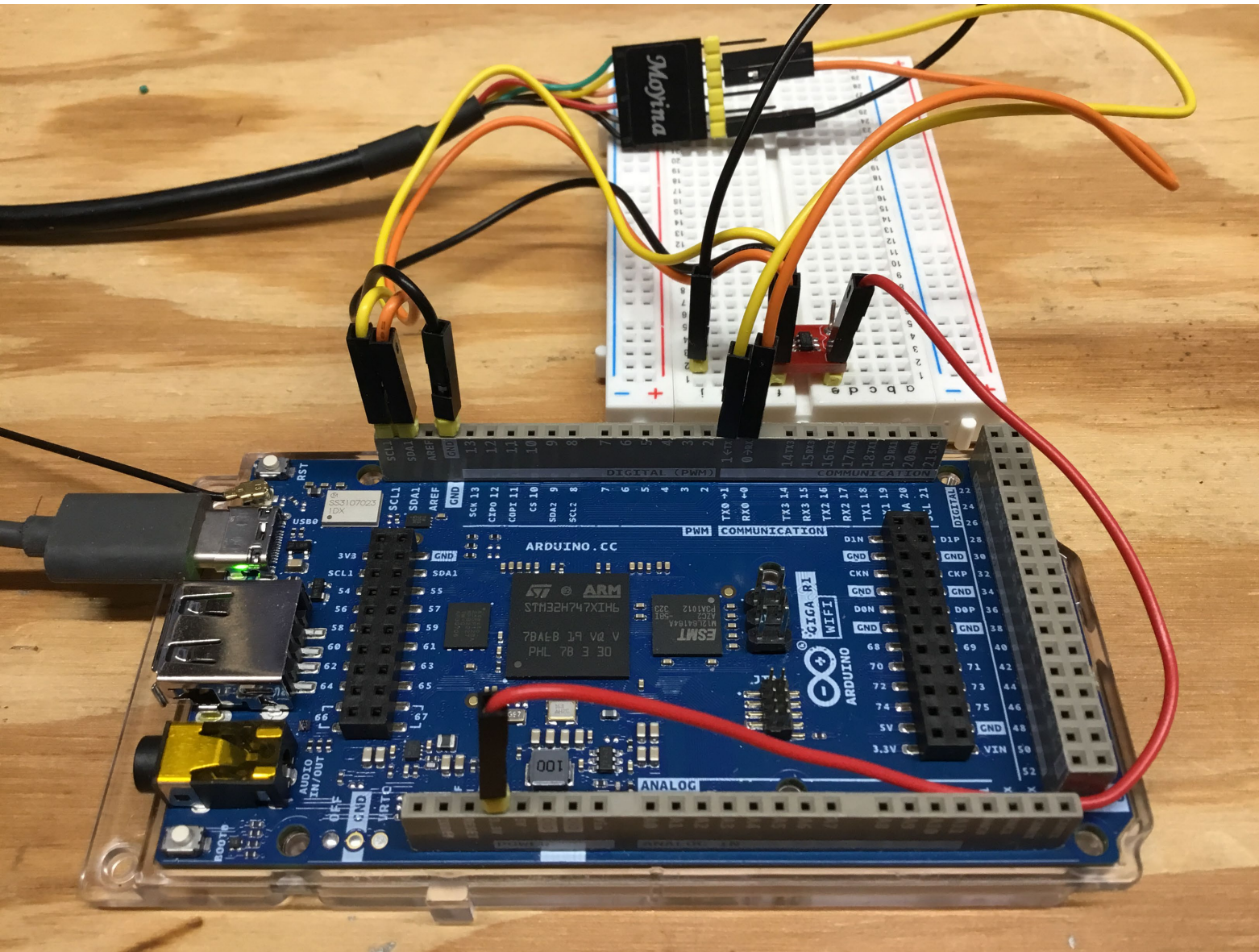
```
Using library Wire in folder: /home/fred/.arduino15/packages/arduino/hardware/mbed_giga/4.1.3/libraries/Wire (legacy)
```

```
/home/fred/.arduino15/packages/arduino/tools/arm-none-eabi-gcc/7-2017q4/bin/arm-none-eabi-size -A /tmp/arduino/sketches/530D04C0491F47E86D0AE93F1255957D/24CW160_i2c.ino.elf
```

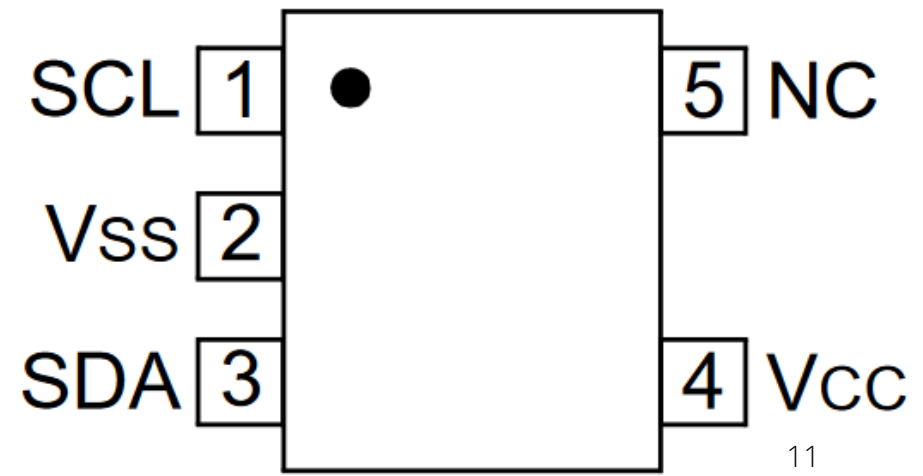
```
Sketch uses 122192 bytes (6%) of program storage space. Maximum is 1966080 bytes.
```

```
Global variables use 51976 bytes (9%) of dynamic memory, leaving 471648 bytes for local variables. Maximum is 523624 bytes.
```

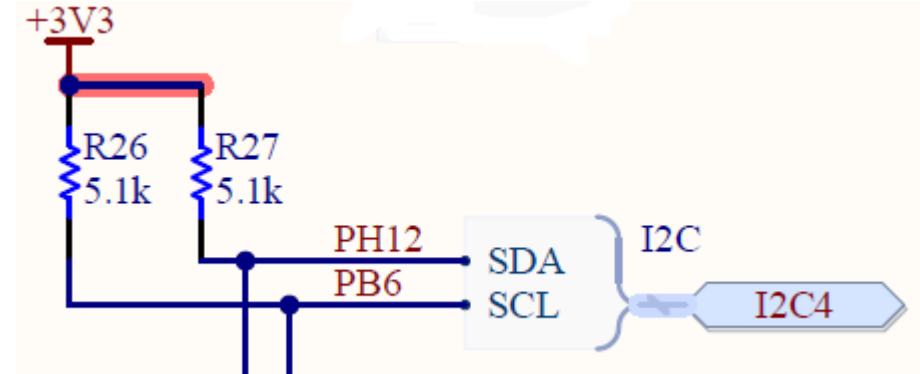
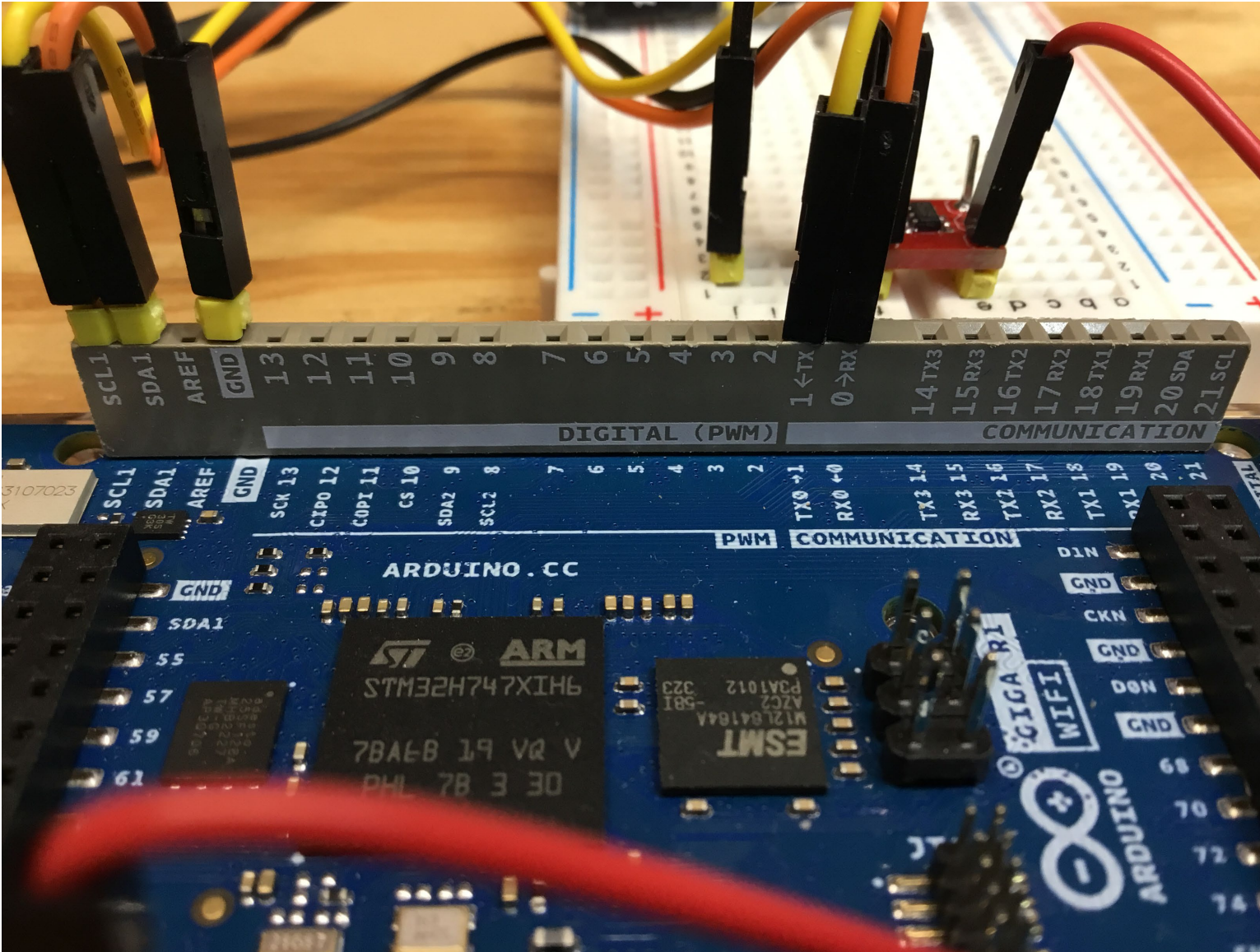

Wire It All Up



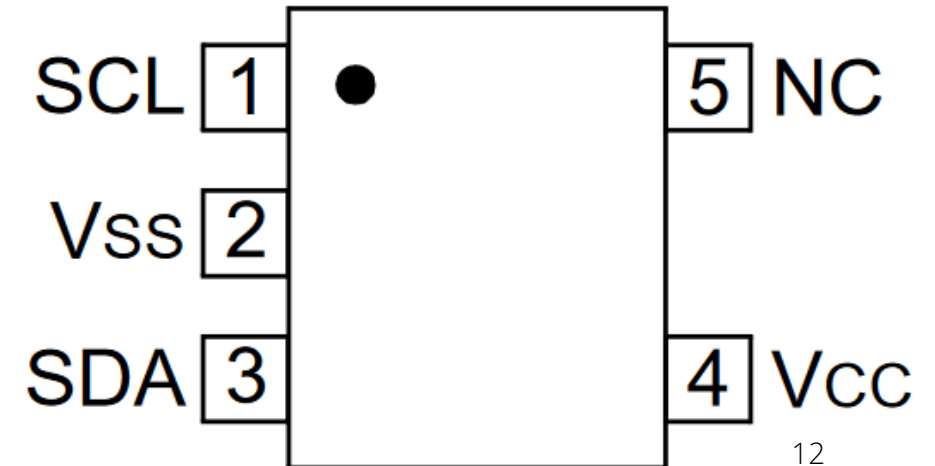
**5-Lead SOT23
(Top View)**



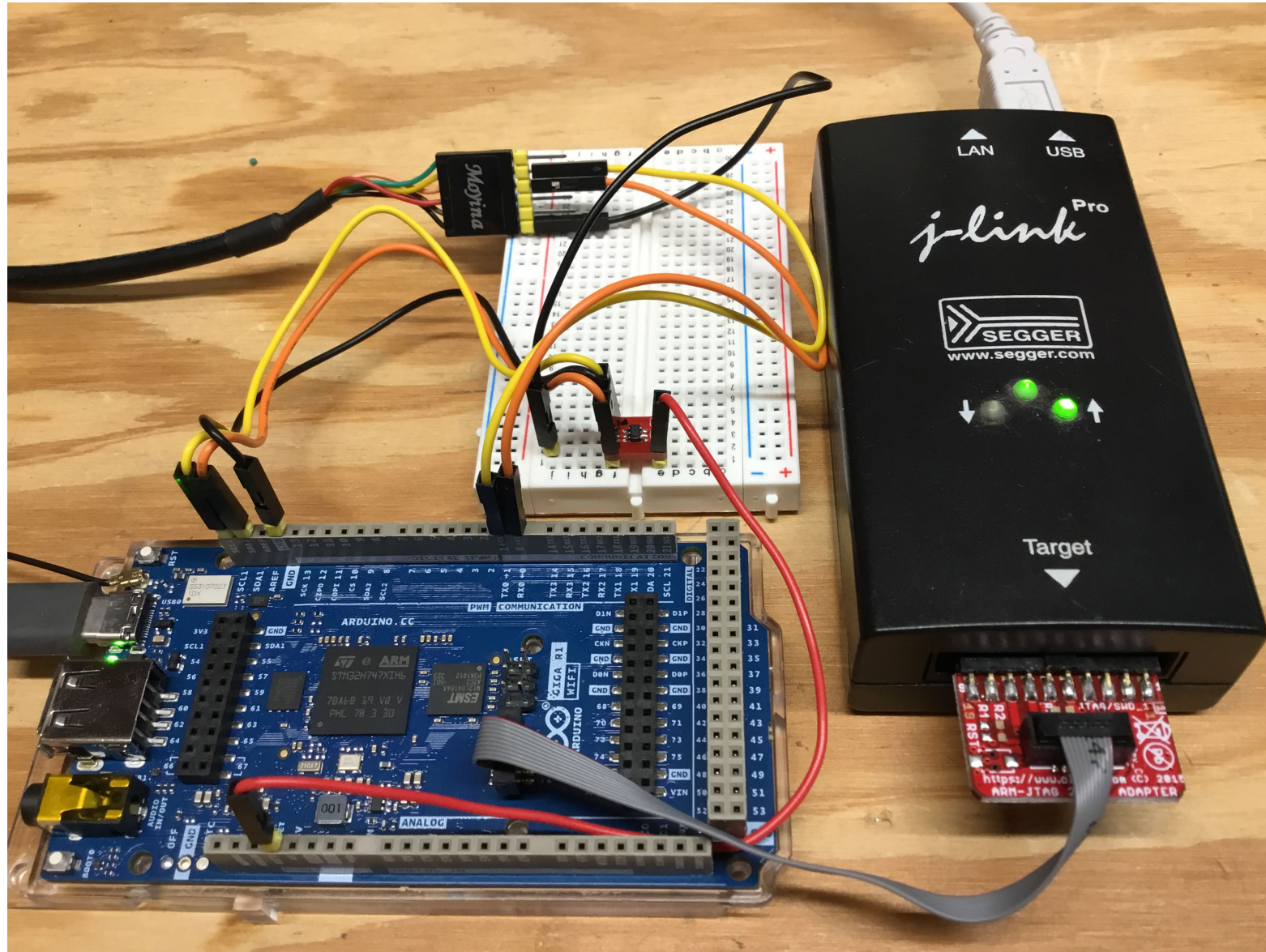
Wire It All Up



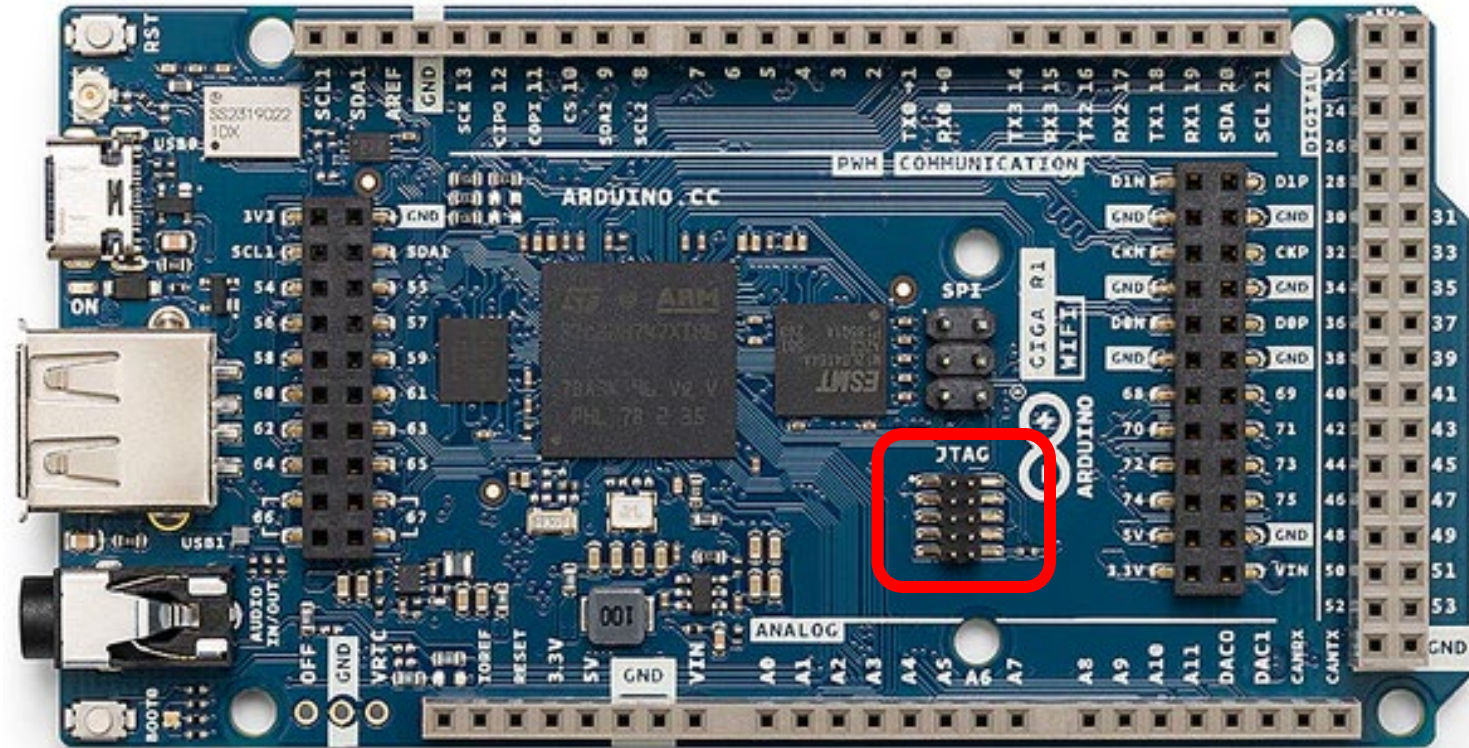
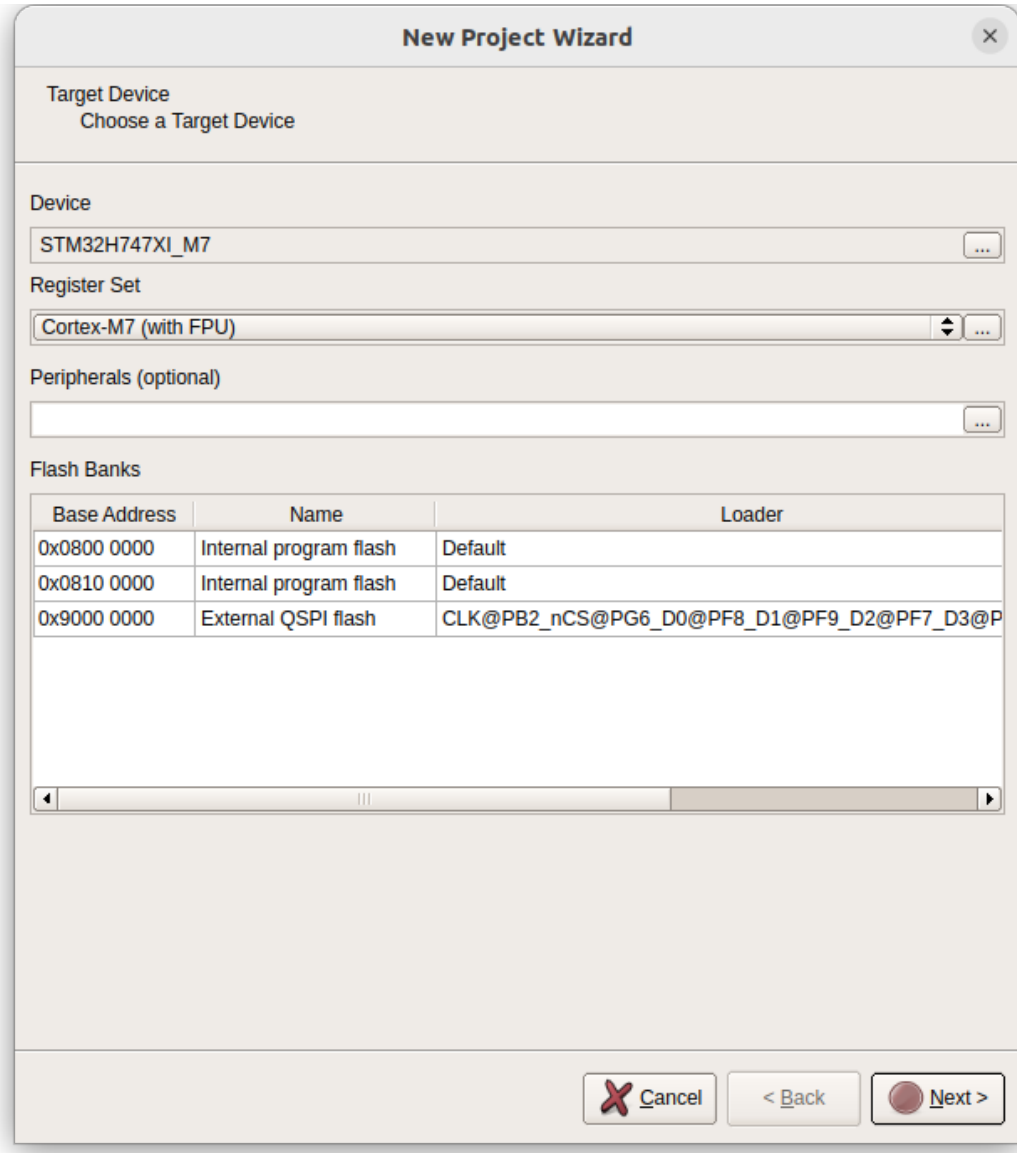
5-Lead SOT23 (Top View)



Wire It All Up – Attach the J-Link



Fire Up the Ozone Debugger



Fire Up the Ozone Debugger

New Project Wizard

Connection Settings
Choose a Target and Host Interface

Target Interface

SWD

Target Interface Speed

4 MHz

Host Interface

USB

Serial No (optional)

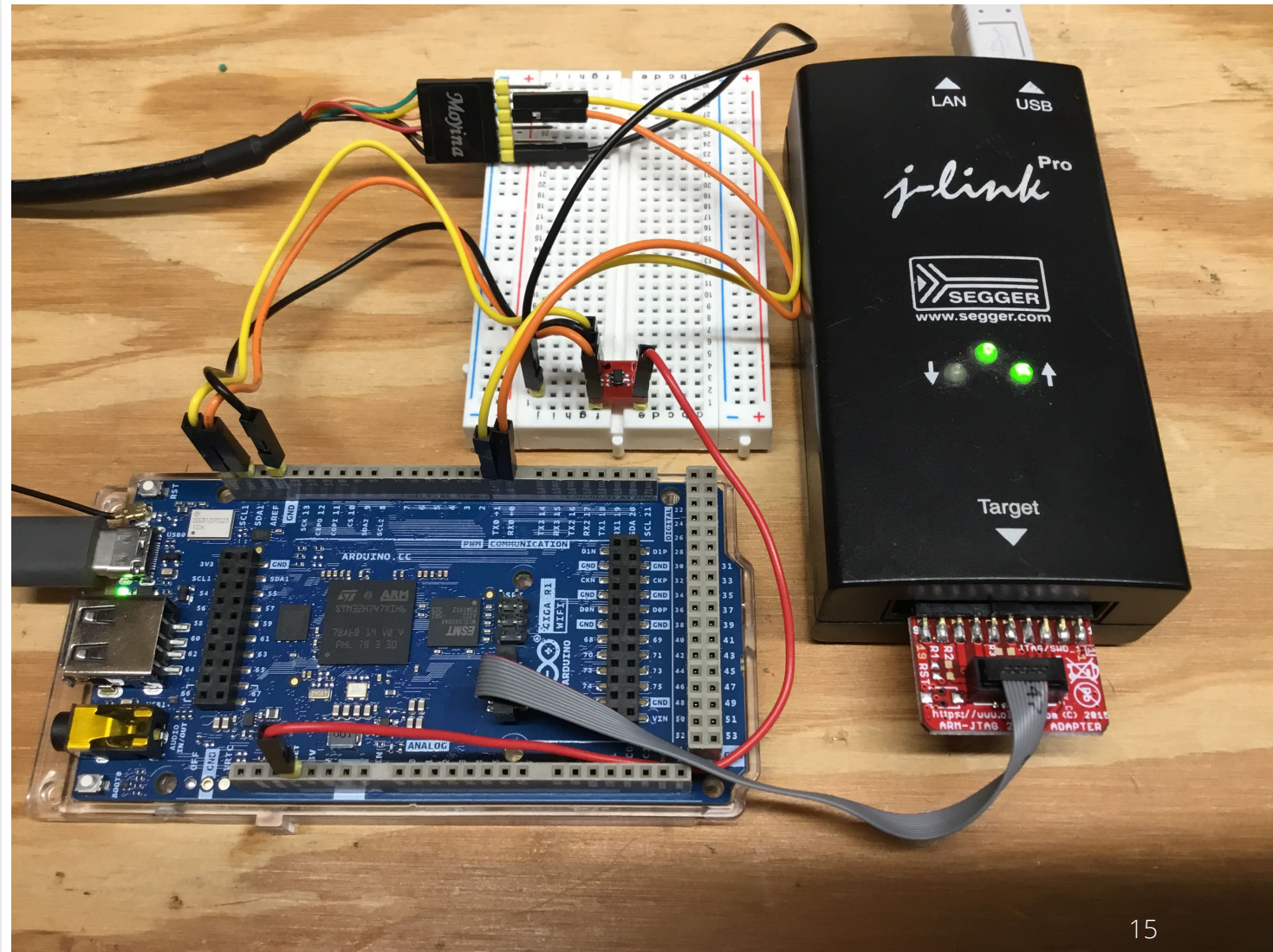
Emulators connected via USB

Product	Nickname	Serial No
SEGGER J-Link ARM Pro		174301702

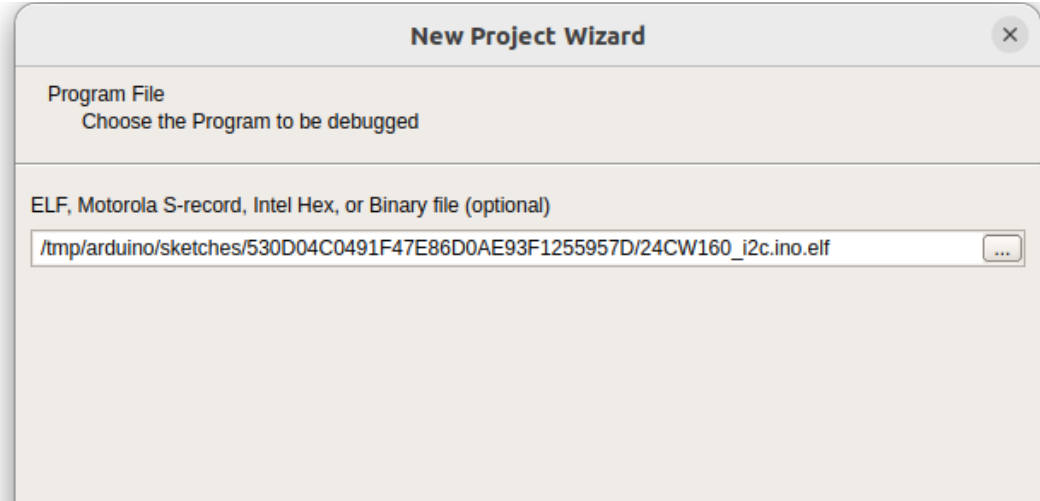
Cancel

< Back

Next >

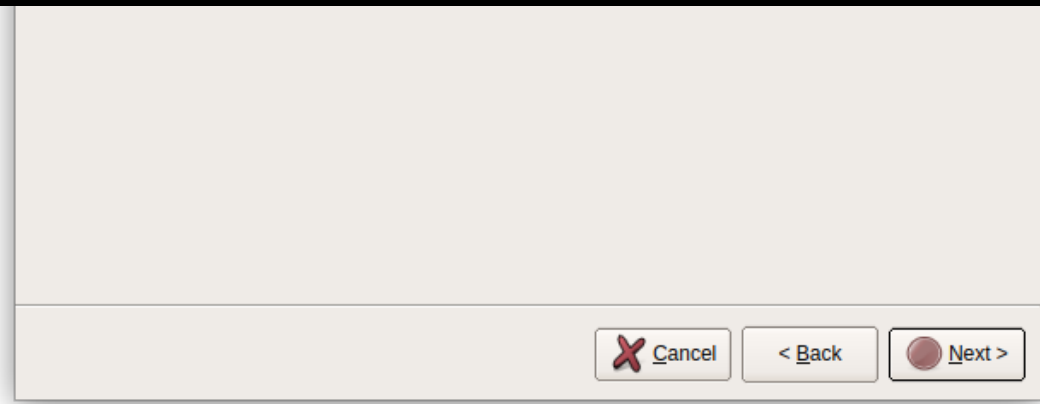


Fire Up the Ozone Debugger



Output

```
/home/fred/.arduino15/packages/arduino/hardware/mbed_giga/4.1.3/bootloaders/GIGA/bootloader.elf syntax error: no colon char on the first line character at line 1  
Using library Wire in folder: /home/fred/.arduino15/packages/arduino/hardware/mbed_giga/4.1.3/libraries/Wire (legacy)  
/home/fred/.arduino15/packages/arduino/tools/arm-none-eabi-gcc/7-2017q4/bin/arm-none-eabi-size -A /tmp/arduino/sketches/530D04C0491F47E86D0AE93F1255957D/24CW160_i2c.ino.elf  
Sketch uses 122192 bytes (6%) of program storage space. Maximum is 1966080 bytes.  
Global variables use 51976 bytes (9%) of dynamic memory, leaving 471648 bytes for local variables. Maximum is 523624 bytes.
```



Fire Up the Ozone Debugger

New Project Wizard

Optional Settings
Set optional project settings, such as the initial PC

Initial PC (after download and reset)

- ELF Entry Point
- Read from Base Address Vector Table
- Read from Location
- Location
- Do not set

Initial Stack Pointer

- Read from Base Address Vector Table
- Read from Location
- Location
- Do not set

J-Link Script File

J-Link Log File

A-HA!!

Ozone - The J-Link Debugger V3.34 - *New Project

File View Find Debug Tools Window Help

Functions: main.cpp x

Name: (anonymous namespace)::pool::allocate, (anonymous namespace)::pool::tree, _Unwind_Backtrace, _Unwind_ForcedUnwind, _Unwind_Resume_or_Rethrow, _aeabi_atexit, _aeabi_div0, _aeabi_divmod, _aeabi_uidivmod, _aeabi_unwind_cpp_pr0, _aeabi_unwind_cpp_pr1, _aeabi_unwind_cpp_pr2, _asciid_mbtowc, _asciid_wctomb, _cxa_allocate_exception, _cxa_begin_catch, _cxa_begin_cleanup, _cxa_call_terminate, _cxa_call_unexpected, _cxa_end_catch, _cxa_end_cleanup, _cxa_free_exception, _cxa_get_globals, _cxa_get_globals_fast, _cxa_guard_abort, _cxa_guard_acquire, _cxa_guard_release, _cxa_init_primary_exception, _cxa_pure_virtual(), _cxa_rethrow, _cxa_throw, _cxa_type_match

File Scope: f main

```

16 License along with this library; if not, write to the Free Software
17 Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA
18 */
19
20 #include <Arduino.h>
21 #include <USB/PluggableUSBSerial.h>
22
23 // Declared weak in Arduino.h to allow user redefinitions.
24 int atexit(void (* /*func*/ )()) { return 0; }
25
26 // Weak empty variant initialization function.
27 // May be redefined by variant files.
28 void initVariant() __attribute__((weak));
29 void initVariant() { }
30
31 void setupUSB() __attribute__((weak));
32 void setupUSB() { }
33
34 int main(void)
35 {
36   init();
37   initVariant();
38
39   #if defined(SERIAL_CDC)
40     PluggableUSB().begin();
41     _SerialUSB.begin(115200);
42   #endif
43
44   setup();
45
46   for (;;) {
47     loop();
48     if (arduino::serialEventRun) arduino::serialEventRun();
49   }
50
51   return 0;
52 }
53

```

Disassembly

```

20 #include <Arduino.h>
21 #include <USB/PluggableUSBSerial.h>
22
23 // Declared weak in Arduino.h to allow user redefinitions.
24 int atexit(void (* /*func*/ )()) { return 0; }
25
26 // Weak empty variant initialization function.
27 // May be redefined by variant files.
28 void initVariant() __attribute__((weak));
29 void initVariant() { }
30
31 void setupUSB() __attribute__((weak));
32 void setupUSB() { }
33
34 int main(void)
35 {
36   init();
37   initVariant();
38
39   #if defined(SERIAL_CDC)
40     PluggableUSB().begin();
41     _SerialUSB.begin(115200);
42   #endif
43
44   setup(); ←
45
46   for (;;) {
47     loop(); ←
48     if (arduino::serialEventRun) arduino::serialEventRun();
49   }
50
51   return 0;
52 }

```

Console

File path resolved: "\${InstallDir}/Config/CPU/Cortex-M7F.svd" was found at "/opt/SEGGER/Ozone_V334/Config/CPU/Cortex-M7F.svd"
 File.Open ("\\tmp/arduino/sketches/530004C0491F47E86D0AE93F1255957D/24CW160_i2c.ino.elf");
 File.Open: completed in 103 ms
 Program segments:

Address	Size	Code	RO Data	RW Data	ZI Data	Flg
0805CE64	0	0	0	0	0	R
08040000	118 372	117 480	892	0	0	R E
24000000	4 712	0	0	4 712	0	RW
30000000	278 528	0	0	278 528	0	RW
38000000	64 512	0	0	64 512	0	RW
24001268	24	0	0	24	0	RW
24001280	47 264	0	0	0	47 264	RW
Total:	513 412	117 480	892	347 776	47 264	

Memory 1 @ 00000000

```

00000000
00000010
00000020
00000030
00000040
00000050
00000060
00000070
00000080
00000090
000000A0
000000B0
000000C0
000000D0
000000E0
000000F0
00000100
00000110
00000120
00000130

```

Ready. Ln 0 Ch 0 Disconnected.



Find the Sketch Source

The screenshot displays the Ozone - The J-Link Debugger V3.34 interface. The 'Find Source File' dialog is open, showing search results for the input '24'. The results list '24CW160_i2c.ino' and '24CW160_i2c.ino.cpp'. The background shows the main debugger window with a disassembly view and a console window.

Disassembly View:

```

main
$Thumb
{
080427FC PUSH {R4, LR}
init();
080427FE BL init
if (arduino::serialEventRun) arduino::
08042802 LDR R4, =
initVariant();
08042804 BL initVariant
PluggableUSBDevice.begin();
08042808 BL PluggableUSB

```

Console View:

```

File path resolved: "$(InstallDir)/Config/CPU/Cortex-M7F.svd" was found at "/opt/SEGGER/Ozone_V334/Config/CPU/Cortex-M7F.svd"
File.Open ("/tmp/arduino/sketches/530D04C0491F47E86D0AE93F1255957D/24CW160_i2c.ino.elf");
File.Open completed in 103 ms
Program segments:
Address      Size      Code      RO Data    RW Data    ZI Data    Flg
-----
0805CE64      0          0          0          0          0          R
08040000    118 372    117 480    892        0          0          R E
24000000      4 712      0          0          4 712      0          RW
30000000     278 528    0          0          278 528    0          RW
38000000      64 512    0          0          64 512     0          RW
24001268      24         0          0          24         0          RW
24001280     47 264     0          0          47 264     0          RW
Total:      513 412    117 480    892        347 776    47 264

```



Display the Sketch Source

Ozone - The J-Link Debugger V3.34 - *New Project

File View Find Debug Tools Window Help

24CW160_i2c.ino x main.cpp x

File Scope

24CW160_i2c.ino x main.cpp x

f EEPROM_Read

```

1 #include <Wire.h>
2
3 // I2C address for 24CW160 EEPROM
4 // Datasheet calls out 7-bit address = 0b1010000
5 // The final address to send is 0b01010000
6 const byte EEPROM_ADDR = 0x50;
7
8 char writeBuf[64] = {"Microchip 24CW160 EEPROM Driver"};
9 char readBuf[64];
10
11 // page size is 32 bytes for 24CW160 EEPROM
12 // page count is 64 pages for 24CW160 EEPROM
13 const unsigned int PAGE_SIZE = 32;
14 const unsigned int PAGE_NUM = 64;
15
16 unsigned int startPage;
17 unsigned int endPage;
18 unsigned int offset;
19 unsigned int numberOfpages;
20 unsigned int paddrposition;
21 unsigned int MemAddress;
22 unsigned int bytesremaining;
23 unsigned int data_indx;
24
25 void setup() {
26 // RX0/TX0
27 Serial1.begin(115200);
28 // Wire1 = SDA1 & SCL1
29 Wire1.begin();
30 Wire1.setClock(400000);
31 EEPROM_Write(0,0,writeBuf,strlen(writeBuf));
32 delay(5);
33 EEPROM_Read(0,0,readBuf,strlen(writeBuf));
34 Serial1.println(readBuf);
35 }
36
37 void loop() {
38 }

```

Console

File.Open: completed in 103 ms

Program segments:

Address	Size	Code	R0 Data	RW Data	ZI Data	Flg
0805CE64	0	0	0	0	0	R
08040000	118 372	117 480	892	0	0	R E
24000000	4 712	0	0	4 712	0	RW
30000000	278 528	0	0	278 528	0	RW
38000000	64 512	0	0	64 512	0	RW
24001268	24	0	0	24	0	RW
24001280	47 264	0	0	0	47 264	RW
Total:	513 412	117 480	892	347 776	47 264	

For further information on ELF file data sections, execute command Elf.PrintSectionInfo(0).
 Debug_ReadIntoInstCache: updated instruction information within 1 code ranges (0x08040000-0x0805CAE8)
 Find.SourceFile ("Disabled output of control characters");
 File.Open ("/home/fred/Arduino/24CW160_i2c/24CW160_i2c.ino");

Memory 1 @ 00000000

```

00000000 . . . . .
00000010 . . . . .
00000020 . . . . .
00000030 . . . . .
00000040 . . . . .
00000050 . . . . .
00000060 . . . . .
00000070 . . . . .
00000080 . . . . .
00000090 . . . . .
000000A0 . . . . .
000000B0 . . . . .
000000C0 . . . . .
000000D0 . . . . .
000000E0 . . . . .
000000F0 . . . . .
00000100 . . . . .
00000110 . . . . .
00000120 . . . . .
00000130 . . . . .

```

24CW160_i2c.ino x main.cpp x

```

1 #include <Wire.h>
2
3 // I2C address for 24CW160 EEPROM
4 // Datasheet calls out 7-bit address = 0b1010000
5 // The final address to send is 0b01010000
6 const byte EEPROM_ADDR = 0x50;
7
8 char writeBuf[64] = {"Microchip 24CW160 EEPROM Driver"};
9 char readBuf[64];
10
11 // page size is 32 bytes for 24CW160 EEPROM
12 // page count is 64 pages for 24CW160 EEPROM
13 const unsigned int PAGE_SIZE = 32;
14 const unsigned int PAGE_NUM = 64;
15
16 unsigned int startPage;
17 unsigned int endPage;
18 unsigned int offset;
19 unsigned int numberOfpages;
20 unsigned int paddrposition;
21 unsigned int MemAddress;
22 unsigned int bytesremaining;
23 unsigned int data_indx;
24
25 void setup() {
26 // RX0/TX0
27 Serial1.begin(115200);
28 // Wire1 = SDA1 & SCL1
29 Wire1.begin();
30 Wire1.setClock(400000);
31 EEPROM_Write(0,0,writeBuf,strlen(writeBuf));
32 delay(5);
33 EEPROM_Read(0,0,readBuf,strlen(writeBuf));
34 Serial1.println(readBuf);
35 }
36
37 void loop() {
38 }

```


It Works!

The screenshot displays the J-Link Debugger V3.34 interface. The main window shows the source code for `24CW160_i2c.ino` with the `setup()` function highlighted. The `Serial1.println(readBuf);` line is active, and the serial monitor shows a continuous stream of "Microchip 24CW160 EEPROM Driver" messages. The disassembly window on the right shows the assembly code for `Wire1.beginTransmission(EEPROM_ADDR);`. The console window at the bottom provides system information, including CPUID register details and J-Link connection status.



Debug Views

Ozone - The J-Link Debugger V3.34 - /tmp/arduino/sketches/530D04C0491F47E86D0AE93F1255957D/24CW160_j2c.ino.elf

File View Find Debug Tools Window Help

Functions

Name	File Scope	f setup
(anonymous namespace):pool::allocate		
(anonymous namespace):pool::free		
__Unwind_Backtrace		
__Unwind_ForcedUnwind		
__Unwind_Resume_or_Rethrow		
__aeabi_atexit		
__aeabi_idiv0		
__aeabi_idivmod		
__aeabi_uidivmod		
__aeabi_unwind_cpp_pr0		
__aeabi_unwind_cpp_pr1		
__aeabi_unwind_cpp_pr2		
__ascii_mbtowc		
__ascii_wctomb		
__cxa_allocate_exception		
__cxa_begin_catch		
__cxa_begin_cleanup		
__cxa_call_terminate		
__cxa_call_unexpected		
__cxa_end_catch		
__cxa_end_cleanup		
__cxa_free_exception		
__cxa_get_globals		
__cxa_get_globals_fast		
__cxa_guard_abort		
__cxa_guard_acquire		
__cxa_guard_release		
__cxa_init_primary_exception		
__cxa_pure_virtual()		
__cxa_rethrow		
__cxa_throw		
__cxa_type_match		

```

25 void setup() {
26     // RX0/TX0
27     Serial1.begin(115200);
28     // Wire1 = SDA1 & SCL1
29     Wire1.begin();
30     Wire1.setClock(400000);
31     EEPROM_Write(0,0,writeBuf,strlen(writeBuf));
32     delay(5);
33     EEPROM_Read(0,0,readBuf,strlen(writeBuf));
34     Serial1.println(readBuf);
35 }
36
37 void loop() {
38 }
39
40 // function to calculate the number of remaining bytes to read/write
41 unsigned int bytesleft(unsigned int size, unsigned int offset)
42 {
43     if((size + offset)<PAGE_SIZE)
44     {
45         return size;
46     }
47     else
48     {
49         return PAGE_SIZE - offset;
50     }
51 }
52
53 void EEPROM_Write(unsigned int page, unsigned int offset, char *data, unsigned int size)
54 {
55     // calculate the beginning bit of the page addressing bits (paddrposition)
56     // p = page addressing bits
57     // s = page size bits
58     // A10 A9 A8 A7 A6 A5 A4 A3 A2 A1 A0
59     // p p p p p p p s s s s s
60     paddrposition = 0x05;
61
62     // calculate the start page and the end page
  
```

Console

```

AP[0]: Skipped ROMBASE read. CoreBaseAddr manually set by user
AP[0]: Core found
CPUID register: 0x411FC271. Implementer code: 0x41 (ARM)
Cache: L1 I/D-cache present
Found Cortex-M7 r1p1, Little endian.
FPUnit: 8 code (BP) slots and 0 literal slots
ROM table scan skipped. CoreBaseAddr manually set by user: 0xE00FE000
I-Cache L1: 16 KB, 256 Sets, 32 Bytes/Line, 2-Way
D-Cache L1: 16 KB, 128 Sets, 32 Bytes/Line, 4-Way
Connected to target device.
J-Link/J-Trace serial number: 174301702
Reset: Halt core after reset via DEMCR.VC_CORERESET.
Reset: Reset device via AIRCR.SYSRESETEQ.
J-Link: Flash download: Bank 0 @ 0x08000000: Skipped. Contents already match
Memory map 'after startup completion point' is active
Startup complete (PC=0x080427FC)
Debug.Continue();
Window.Show ("Global Data");
  
```

Memory 1 @ 00000000

Address	Hex	ASCII
00000000	E 7B C0 9B 8E 28 37 FD 3A 0E A8 C4 D9 89 F9 00	{A..(y
00000010	F7 8B CC 8D CD 2B B9 AD 24 0C 20 11 8D 11 C0 00	+..I.+.
00000020	1F 53 25 67 B6 01 64 05 00 9D 7E 44 28 21 E1 80	.Sg%.d.
00000030	2A 33 B0 A0 B6 65 68 02 41 06 32 E0 94 0E 08 10	*3%.eh.
00000040	FC 37 DB BE 6F 74 5A 1C 06 00 B5 46 81 65 45 54	u7U%otZ.
00000050	EA C4 DB 5F 37 9D 98 C5 25 0C D8 93 83 99 42 E0	eAU.7..Å
00000060	DF 7B 3F 7A DB BB DF 5F 5A 9A 86 2C 09 00 A9 40	8x?zU%8.
00000070	6F FD DB 6F 3F D6 C7 BA 88 02 0C 50 80 A5 3C 1A	oyUo?0C%
00000080	FD FC FA FB FD 77 D1 43 9A 8A C8 4A 26 96 00 40	yüüyw%C
00000090	2C D6 DA 52 FE EF E7 FF 09 C0 70 56 62 11 14 40	.0URpicy
000000A0	E9 9D 5F 83 9F 79 D7 DF 90 F8 01 35 2A 1A 9E 44	ë..y%8
000000B0	F9 7D 83 EF 7F F8 67 89 42 08 48 24 90 01 C5 0E	ù.j.og¹
000000C0	4A FF 9E 5D BA CC 8F CF 17 04 88 01 D1 7B 29 3C	Jy.j%I.I
000000D0	6F 94 D5 E6 DC E1 BE 7D 49 01 02 F0 20 80 90 29	o.0æUá%}
000000E0	74 DC FD 75 C9 FD C5 21 A0 01 4C D9 19 8B 83 03	tüyüEyÄ!
000000F0	FE DD EC 88 E7 77 A0 DE 96 58 C2 20 80 12 44 48	bYi.cw.P
00000100	7E 25 DB 5D 0B 1B F9 56 F2 A1 41 5B 13 3C 68 01	~%Ü.j..üv
00000110	F8 F6 FC DB D2 95 FF C3 34 1C 8A A2 96 02 20 02	00üÜ0.ÿÅ
00000120	FD EF CD F8 85 C7 EA F3 48 BE 60 90 64 40 92 82	ÿiIø.Çé0
00000130	C1 99 55 9D 0F EE 5C C6 64 08 83 54 16 81 BD 5D	A.U.8iV.....

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CPU halted. Ln 34 Ch 28 Connected @ 4 MHz

Show Global Data

Ozone - The J-Link Debugger V3.34 - /tmp/arduino/sketches/530D04C0491F47E86D0AE93F1255957D/24CW160_i2c.ino.elf

File Scope

```

25 void setup() {
26   // RX0/TX0
27   Serial1.begin(115200);
28   // Wire1 = SDA1 & SCL1
29   Wire1.begin();
30   Wire1.setClock(400000);
31   EEPROM_Write(0,0,writeBuf,strlen(writeBuf));
32   delay(5);
33   EEPROM_Read(0,0,readBuf,strlen(writeBuf));
34   Serial1.println(readBuf);
35 }
36
37 void loop() {
38 }
39
40 // function to calculate the number of remaining bytes to read/write
41 unsigned int bytesleft(unsigned int size, unsigned int offset)
42 {
43   if((size + offset)<PAGE_SIZE)
44   {
45     return size;
46   }
47   else
48   {
49     return PAGE_SIZE - offset;
50   }
51 }
52
53 void EEPROM_Write(unsigned int page, unsigned int offset, char *data, unsigned int size)
54 {
55   // calculate the beginning bit of the page addressing bits (paddrposition)
56   // p = page addressing bits
57   // s = page size bits
58   // A10 A9 A8 A7 A6 A5 A4 A3 A2 A1 A0
59   // p p p p p p s s s s s s
60   paddrposition = 0x05;
61
62   // calculate the start page and the end page

```

Name	Value	Location	Size	Type	Access	Scope
readBuf	"Microchip 240	2400 12B4	64	char[64]		24CW160_i2c.ino.cpp
[0]	77 ('M')	2400 12B4	1	char		24CW160_i2c.ino.cpp
[1]	105 ('i')	2400 12B5	1	char		24CW160_i2c.ino.cpp
[2]	99 ('c')	2400 12B6	1	char		24CW160_i2c.ino.cpp
[3]	114 ('r')	2400 12B7	1	char		24CW160_i2c.ino.cpp
[4]	111 ('o')	2400 12B8	1	char		24CW160_i2c.ino.cpp
[5]	99 ('c')	2400 12B9	1	char		24CW160_i2c.ino.cpp
[6]	104 ('h')	2400 12BA	1	char		24CW160_i2c.ino.cpp
[7]	105 ('i')	2400 12BB	1	char		24CW160_i2c.ino.cpp
[8]	112 ('p')	2400 12BC	1	char		24CW160_i2c.ino.cpp
[9]	32 (' ')	2400 12BD	1	char		24CW160_i2c.ino.cpp
[10]	50 ('2')	2400 12BE	1	char		24CW160_i2c.ino.cpp
[11]	52 ('4')	2400 12BF	1	char		24CW160_i2c.ino.cpp
[12]	67 ('C')	2400 12C0	1	char		24CW160_i2c.ino.cpp
[13]	87 ('W')	2400 12C1	1	char		24CW160_i2c.ino.cpp
[14]	49 ('1')	2400 12C2	1	char		24CW160_i2c.ino.cpp
[15]	54 ('6')	2400 12C3	1	char		24CW160_i2c.ino.cpp
[16]	48 ('0')	2400 12C4	1	char		24CW160_i2c.ino.cpp
[17]	32 (' ')	2400 12C5	1	char		24CW160_i2c.ino.cpp
[18]	69 ('E')	2400 12C6	1	char		24CW160_i2c.ino.cpp
[19]	69 ('E')	2400 12C7	1	char		24CW160_i2c.ino.cpp
[20]	80 ('P')	2400 12C8	1	char		24CW160_i2c.ino.cpp
[21]	82 ('R')	2400 12C9	1	char		24CW160_i2c.ino.cpp
[22]	79 ('0')	2400 12CA	1	char		24CW160_i2c.ino.cpp
[23]	77 ('M')	2400 12CB	1	char		24CW160_i2c.ino.cpp
[24]	32 (' ')	2400 12CC	1	char		24CW160_i2c.ino.cpp
[25]	68 ('D')	2400 12CD	1	char		24CW160_i2c.ino.cpp
[26]	114 ('r')	2400 12CE	1	char		24CW160_i2c.ino.cpp
[27]	105 ('i')	2400 12CF	1	char		24CW160_i2c.ino.cpp
[28]	118 ('v')	2400 12D0	1	char		24CW160_i2c.ino.cpp
[29]	101 ('e')	2400 12D1	1	char		24CW160_i2c.ino.cpp
[30]	114 ('r')	2400 12D2	1	char		24CW160_i2c.ino.cpp
[31]	0 ('\0')	2400 12D3	1	char		24CW160_i2c.ino.cpp
[32]	0 ('\0')	2400 12D4	1	char		24CW160_i2c.ino.cpp
[33]	0 ('\0')	2400 12D5	1	char		24CW160_i2c.ino.cpp

Console

```

AP[0]: Skipped ROMBASE read. CoreBaseAddr manually set by user
AP[0]: Core found
CPUID register: 0x411FC271. Implementer code: 0x41 (ARM)
Cache: L1 I/D-cache present
Found Cortex-M7 r1p1, Little endian.
FPUnit: 8 code (BP) slots and 0 literal slots
ROM table scan skipped. CoreBaseAddr manually set by user: 0xE00FE000
I-Cache L1: 16 KB, 256 Sets, 32 Bytes/Line, 2-Way
D-Cache L1: 16 KB, 128 Sets, 32 Bytes/Line, 4-Way
Connected to target device.
J-Link/J-Trace serial number: 174301702
Reset: Halt core after reset via DEMCR.VC_CORERESET.
Reset: Reset device via AIRCR.SYSRESETEQ.
J-Link: Flash download: Bank 0 @ 0x08000000: Skipped. Contents already match
Memory map 'after startup completion point' is active
Startup complete (PC=0x080427FC)
Debug.Continue();
Window.Show ("Global Data");

```

Memory 1

```

00000000
00000010
00000020
00000030
00000040
00000050
00000060
00000070
00000080
00000090
000000A0
000000B0
000000C0
000000D0
000000E0
000000F0
00000100
00000110
00000120
00000130

```

CPU halted.

Ln 34 Ch 28 Connected @ 4 MHz

Show Watch Data

Ozone - The J-Link Debugger V3.34 - /tmp/arduino/sketches/530D04C0491F47E86D0AE93F1255957D/24CW160_j2c.ino.elf

File View Find Debug Tools Window Help

Functions: 24CW160_j2c.ino x main.cpp x

Name: File Scope f EEPROM_Write

```

53 void EEPROM_Write(unsigned int page, unsigned int offset, char *data, unsigned int size)
54 {
55     // calculate the beginning bit of the page addressing bits (paddrposition)
56     // p = page addressing bits
57     // s = size bits
58     // A10 A9 A8 A7 A6 A5 A4 A3 A2 A1 A0
59     // p p p p p p s s s s s s
60     paddrposition = 0x05;
61
62     // calculate the start page and the end page
63     startPage = page;
64     endPage = page + ((size + offset)/PAGE_SIZE);
65
66     // number of pages to be written
67     numberOfpages = (endPage - startPage) + 1;
68     // set writeBuf array index to 0x00
69     data_indx = 0x00;
70
71     // write the data to EEPROM
72     for(int i=0; i<numberOfpages; i++)
73     {
74         // add the page address to the byte address to
75         // calculate the beginning memory location
76         MemAddress = startPage << paddrposition | offset;
77         // calculate remaining number of bytes to be written
78         bytesremaining = bytesleft(size, offset);
79
80         Wire1.beginTransmission(EEPROM_ADDR);
81         Wire1.write(highByte(MemAddress));
82         Wire1.write(lowByte(MemAddress));
83
84         for(int j=0; j<bytesremaining; j++)
85         {
86             Wire1.write(writeBuf[data_indx++]);
87         }
88         Wire1.endTransmission();
89
90         startPage += 1; // increment the page
  
```

Disassembly

```

Wire1.beginTransmission(EEPROM_ADDR);
08040392 MOVS R1, #80
MemAddress = startPage << paddrposition
08040394 LDR R3, [R5]
08040396 LDR R2, [R2]
Wire1.beginTransmission(EEPROM_ADDR);
08040398 LDR R0, =Wire1
MemAddress = startPage << paddrposition
0804039A LSL R3, R2
0804039C ORR.W R3, R3, R8
080403A0 STR.W R3, [R1]
iff((size + offset)<PAGE_SIZE)
  
```

Registers 1 (CPU)

Name	Value	Description
CPU	687 Registers	CPU Registers

Watched Data 1

Expression	Value	Location
startPage	0	2400 1
endPage	0	2400 1
offset	0	
numberOfpages	1	2400 1
paddrposition	5	2400 1
MemAddress	0	2400 1
bytesremaining	0	2400 1
data_indx	0	2400 1

Console

```

AP[3]: AHB-AP (IDR: Not set)
AP[0]: Skipped ROMBASE read. CoreBaseAddr manually set by user
AP[0]: Core found
CPUID register: 0x411FC271. Implementer code: 0x41 (ARM)
Cache: L1 I/D-cache present
Found Cortex-M7 r1p1, Little endian.
FPUnit: 8 code (BP) slots and 0 literal slots
ROM table scan skipped. CoreBaseAddr manually set by user: 0xE00FE000
I-Cache L1: 16 KB, 256 Sets, 32 Bytes/Line, 2-Way
D-Cache L1: 16 KB, 128 Sets, 32 Bytes/Line, 4-Way
Connected to target device.
J-Link/J-Trace serial number: 174301702
Reset: Halt core after reset via DEMCR.VC_CORERESET.
Reset: Reset device via AIRCR.SYSRESETETRQ.
J-Link: Flash download: Bank 0 @ 0x08000000: Skipped. Contents already match
Memory map 'after startup completion point' is active
Startup complete (PC=0x080427FC)
Debug.Continue();
CPU halted.
  
```

Memory 1 @ 00000000

```

00000000 7B C0 9B 8E 28 37 FD 3A 0E A8 C4 D9 89 F9 00 {A..(7y:..AU..
00000010 F7 8B CC 8D C0 2B B9 AD 24 0C 20 11 8D 11 C0 00 +.I.+$. .A.
00000020 F1 53 25 67 B6 01 64 05 00 9D 7E 44 28 21 E1 80 ,%g%.d...D(la.
00000030 2A 33 B0 AD B6 65 68 02 41 06 32 E0 94 0E 08 10 *3%.eh.A.2a...
00000040 FC 37 D8 BE 6F 74 5A 1C 06 09 B5 46 81 65 45 54 u7UotZ...uF.eET
00000050 EA C4 D8 5F 37 9D 98 C5 25 0C D8 93 83 99 42 E0 eAU 7..Å%.0...Bà
00000060 DF 78 3F 7A D8 BB DF 5F 5A 9A 86 2C 09 00 A9 40 8x7ZÜ%ß.Z...e@
00000070 6F D8 D8 6F 3F D6 C7 BA 88 02 0C 50 80 A5 3C 1A oyÜo70C%.P.%<.
00000080 FD FC FA FB FD 77 D1 43 9A 8A C8 4A 26 96 0D 40 yÜüyWMC..EJ%..@
00000090 2C D6 DA 52 FE EF E7 FF 09 C0 70 56 62 11 14 40 ,OURpicy.Apvb..@
000000A0 E9 50 5F 83 9F 79 D7 DF 90 F8 01 35 2A 1A 9E 44 e...yxß.0.5*.D
000000B0 F9 7D 83 EF 7F F8 67 89 42 08 48 24 90 01 C5 0E ù}.i.og+B.K$.A.
000000C0 4A FF 9E 5D BA CC 8F CF 17 04 88 01 D1 7B 29 3C Jy.J%I...N{)<
000000D0 6F 94 D5 E6 DC E1 BE 7D 49 01 02 F0 20 80 90 29 o.0æUá}I..ð ..)
000000E0 74 DC FD 75 C9 FD C5 21 A0 01 4C D9 19 8B 83 03 tüyüEyA!..LÜ...
000000F0 FE DD EC B8 E7 77 A0 DE 96 58 C2 20 80 12 44 48 pYi_cw.p.XA ..DH
00000100 7E 25 D8 50 0B 1B F9 56 F2 A1 41 5B 13 3C 68 01 ~%Ü}.üVö;A[.<h.
00000110 FB F6 FC D8 D2 95 FF C3 34 1C 8A A2 96 02 20 02 öüÜÜ.yA4..c...
00000120 FD EF CD F8 85 C7 EA F3 4B FE 60 90 64 40 92 82 yiIö.ÇeóK}.d.e..
00000130 C1 99 55 9D FE EE 5C C6 64 08 83 54 16 81 8D 5D A.U.BiVed..T..b)
  
```

Ln 72 Ch 37 Connected @ 4 MHz

Show Variable Data - Array

```

8 char writeBuf[64] = {"Microchip 24CW160 EEPROM Driver"};
9 char readBuf[64];
10
11 // page size
12 // page count
13 const unsigned short page_size = 16;
14 const unsigned short page_count = 16;
15
16 unsigned char *writeBuf_ptr;
17 unsigned char *readBuf_ptr;
18 unsigned char *writeBuf_ptr;
19 unsigned char *readBuf_ptr;
20 unsigned char *writeBuf_ptr;
21 unsigned char *readBuf_ptr;
22 unsigned char *writeBuf_ptr;
23 unsigned char *readBuf_ptr;
24
25 void setup() {
26   // RX0/
27   Serial1.begin(115200);
28   // Wire
29   Wire1.begin(0x50);
30   Wire1.beginTransmission(0x50);
31   EEPROM.write(0, 'M');
32   delay(50);
33   EEPROM.write(1, 'I');
34   Serial1.println("EEPROM Driver");
35 }
36
37 void loop() {
38 }
  
```

- Set Breakpoint F9
- Break on Change
- Set Tracepoint (Start)
- Set Tracepoint (Stop)
- Show Definition F12
- Show Declaration Shift+F12
- Show Data **Ctrl+T**
- Show Call Graph Ctrl+H
- Show in Memory Map Ctrl+B
- Watch Ctrl+W
- Quick Watch... Shift+F9
- Go To PC Ctrl+P
- Go To Line... Ctrl+L
- Find... Ctrl+F
- Find In Trace... Ctrl+Shift+T
- Expand All Alt++
- Cut Ctrl+X
- Copy Ctrl+C
- Paste Ctrl+V
- Line Numbers
- Execution Counters Ctrl+E
- Instruction Encodings
- Pseudo Instructions
- Export...

Memory 1 @ 240012B4

240012B4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240012C4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240012D4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240012E4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240012F4	00 00 00 00 84 A1 05 08	00 00 00 00 E8 03 00 00j.....è...
24001304	00 00 00 00 00 00 00 00	00 00 00 00 1B 00 74 00t.....
24001314	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
24001324	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
24001334	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
24001344	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
24001354	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
24001364	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
24001374	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
24001384	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
24001394	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240013A4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240013B4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240013C4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240013D4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00
240013E4	00 00 00 00 00 00 00 00	00 00 00 00 00 00 00 00

Find Arduino Source Files

Ozone - The J-Link Debugger V3.34 - /tmp/arduino/sketches/530D04C0491F47E86D0AE93F1255957D/24CW160_i2c.ino.elf

File View Find Debug Tools Window Help

Functions

Name

(anonymous namespace)::pool::allocate

File View Find Debug Tools Window Help

Find... Ctrl+F

Find In Files... Ctrl+Shift+F

Find In Trace... Ctrl+Shift+T

Find Function... Ctrl+M

Find Global Data... Ctrl+J

Find Source File... Ctrl+K

main.cpp x

File Scope

```

16
17
18
19
20
21 #define PINS_COUNT (PINCOUNT_fn())
22 #define NUM_DIGITAL_PINS (103u)
23 #define NUM_ANALOG_INPUTS (10u) // these are analog pins that can also be used as digital
24 #define NUM_ANALOG_OUTPUTS (2u)
25
26 // LEDs
27 // ----
28 #define PIN_LED (87u)
29 #define LED_BUILTIN PIN_LED
30 #define LEDR (86u)
31 #define LEDG (87u)
32 #define LEDB (88u)
33
34 // Analog pins
35 // -----
36 #define PIN_A0 (76u)
37 #define PIN_A1 (77u)
38 #define PIN_A2 (78u)

```

Disassembly

```

Wire1.beginTransaction(EEPROM_ADDR);
00040392 MOVS R1, #80
MemAddress = startPage << paddrposition
00040394 LDR R3, [R5]
00040396 LDR R2, [R2]
Wire1.beginTransaction(EEPROM_ADDR);
LDR R0, =Wire1
startPage << paddrposition
LSLS R3, R2
ORR.W R3, R3, R8
STR.W R3, [R11]
ffset)<PAGE_SIZE)

```

Value Description

687 Registers CPU Registers

Find Source File

pin 1 of 11

- pinDefinitions.h
- pinmap.h
- pinmode_arduino.h
- pins_arduino.h
- pinToIndex.cpp

Console

```

I-Cache L1: 16 KB, 256 Sets, 32 Bytes/Line, 2-Way
D-Cache L1: 16 KB, 128 Sets, 32 Bytes/Line, 4-Way
Connected to target device.
J-Link/J-Trace serial number: 174301702
Reset: Halt core after reset via DEMCR.VC_CORERESSET.
Reset: Reset device via AIRCR.SYSRESETRREQ.
J-Link: Flash download: Bank 0 @ 0x08000000: Skipped. Contents already match
Memory map 'after startup completion point' is active
Startup complete (PC=0x080427FC)
Debug.Continue();
Window.Close ("Watched Data 1");
Find.Text ("EEPROM Read");
Find.SourceFile ("EEPROM Read");
File.Open ("/home/fred/.arduino15/packages/arduino/hardware/mbed_giga/4.1.3/cores/arduino/pinDefinitions.h");
File.Close ("/home/fred/.arduino15/packages/arduino/hardware/mbed_giga/4.1.3/cores/arduino/pinDefinitions.h");
Find.SourceFile ("EEPROM Read");
File.Open ("/home/fred/.arduino15/packages/arduino/hardware/mbed_giga/4.1.3/variants/GIGA/pins_arduino.h");
Find.SourceFile ("#pragma");

```

Memory 1 @ 00000000

```

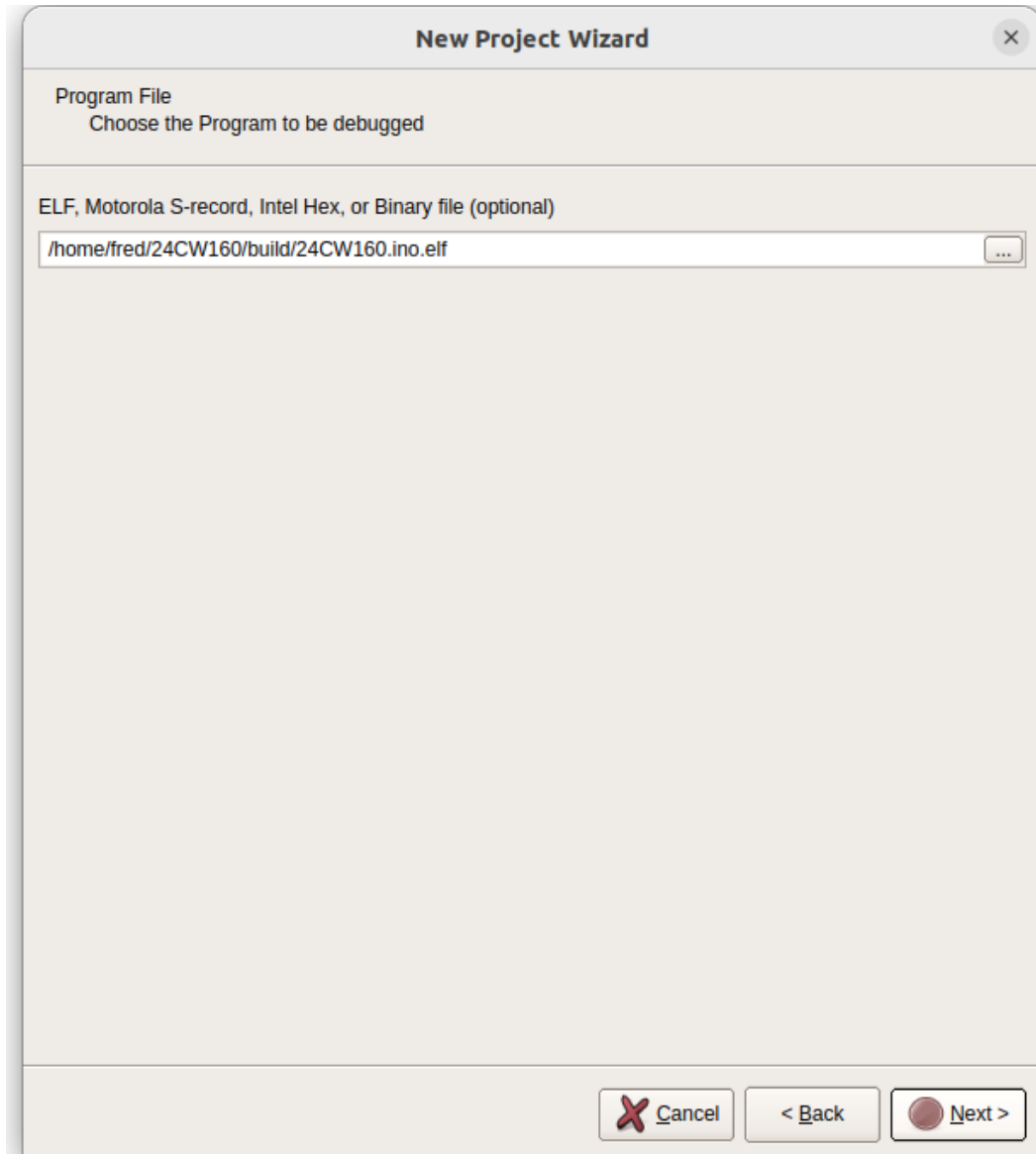
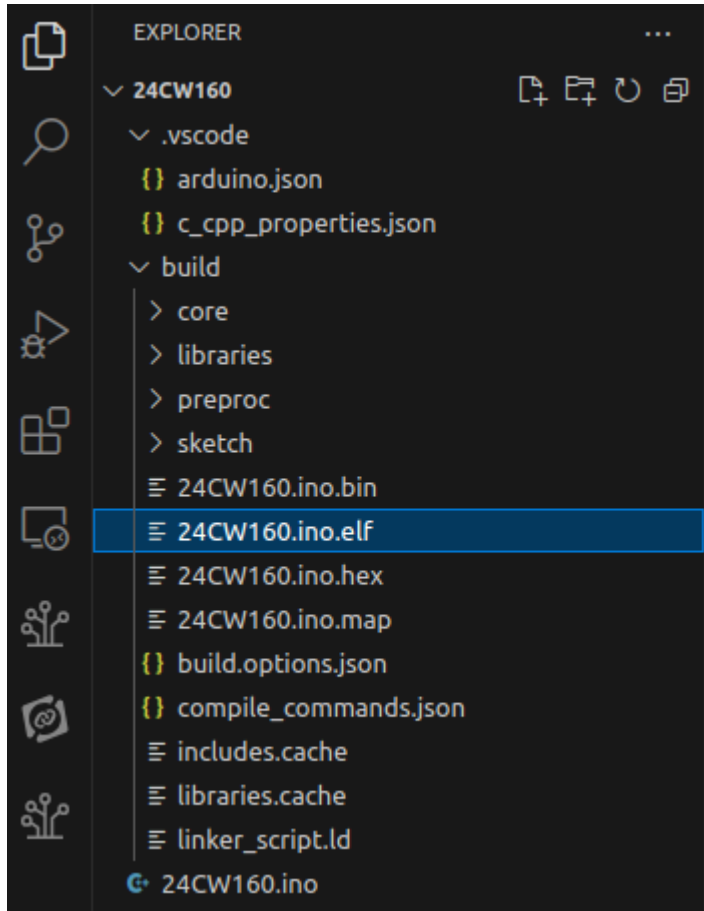
00000000 E 7B C0 9B 8E 28 37 FD 3A 0E A8 C4 D9 89 F9 00 00
00000010 F7 8B CC 8D C0 2B B9 AD 24 0C 20 11 8D 11 C0 00
00000020 1F 53 25 67 B6 01 64 05 00 9D 7E 44 28 21 E1 80
00000030 2A 33 B0 AD B6 65 68 02 41 06 32 E0 94 0E 08 10
00000040 FC 37 DB BE 6F 74 5A 1C 06 00 B5 46 81 65 45 54
00000050 EA C4 DB 5F 37 9D 98 C5 25 0C D8 93 83 99 42 E0
00000060 DF 78 3F 7A DB BB DF 5F 5A 9A 86 2C 09 00 A9 40
00000070 6F FD DB 6F 3F D6 C7 BA 88 02 0C 50 80 A5 3C 1A
00000080 FD FC FA FB FD 77 D1 43 9A 8A 8C 4A 26 96 0D 40
00000090 2C D6 DA 52 FE EF E7 FF 09 C0 70 56 62 11 14 40
000000A0 E9 9D 5F 83 9F 79 D7 DF 90 F8 01 35 2A 1A 9E 44
000000B0 F9 7D 83 EF 7F F8 67 B9 42 08 48 24 90 01 C5 0E
000000C0 4A FF 9E 50 BA CC 8F CF 17 04 88 01 D1 7B 29 3C
000000D0 6F 94 D5 E6 DC E1 BE 7D 49 01 02 F0 20 80 90 29
000000E0 74 DC FD 75 C9 FD C5 21 A0 01 4C D9 19 8B 83 03
000000F0 FE DD EC 88 E7 77 A0 DE 96 58 C2 20 80 12 44 48
00000100 7E 25 DB 5D 0B 18 F9 56 F2 A1 41 5B 13 3C 68 01
00000110 FB F6 FC DB D2 95 FF C3 34 1C 8A A2 96 02 20 02
00000120 FD EF CD F8 85 C7 EA F3 4B BE 60 90 64 40 92 82
00000130 C1 99 55 9D DF EE 5C C6 64 08 83 54 16 81 BD 5D

```

CPU halted.

Ln 1 Ch 1 Connected @ 4 MHz

Visual Studio Code Works Too



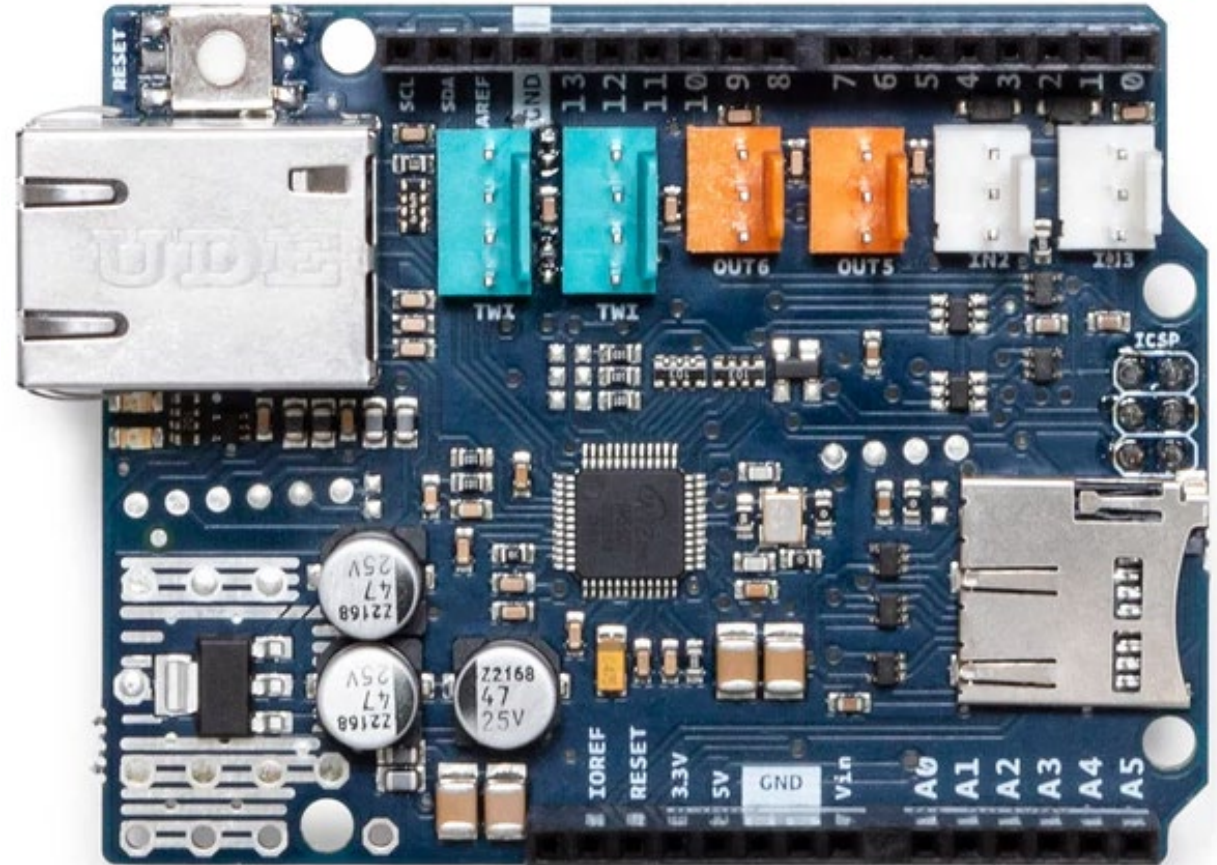
Next Time...

MORE TO COME..

Thank you for attending!!!

Please consider the resources below:

- [Today's Download Package](#)
- arduino.cc





Thank You

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