

# Implementing TCP/IP with a Nordic nRF52832

October 22, 2019

**Fred Eady** 

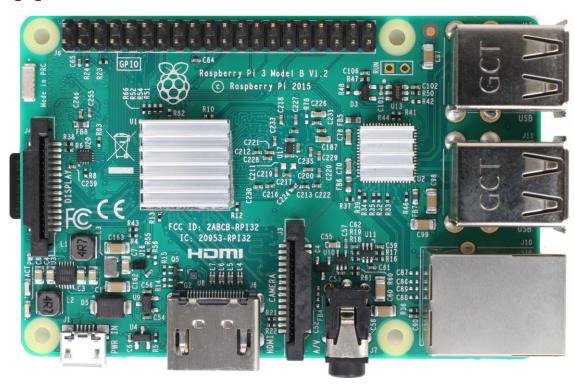






# AGENDA

- Hardware Linux Toolbox
- Firmware IPv6 Fundamentals
- Firmware Raspberry Pi-Based Border Router
- Firmware Client Application
- Day 2 Summary









Hardware - Linux Toolbox

# Required Equipment

- microSD Card
- Raspbian Jessie
- Raspberry Pi 3 Model B
- Etcher
- SmarTTY

# Optional Equipment

- HDMI-Equipped Color Monitor
- HDMI Cable
- USB Keyboard and Mouse







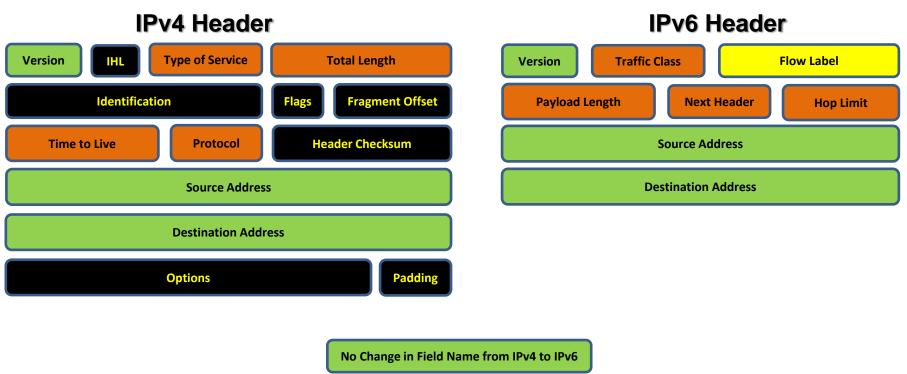








#### Firmware - IPv6 Fundamentals

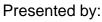














Firmware - IPv6 Fundamentals

## IPv6 Notation -

2001:0DB8:0000:AAAA:0000:0000:2222:3333

- 128 bits Organized as Eight 16-bit Blocks
- Each Block of 4 Hexadecimal Digits Delimited by a Colon

#### Shortened IPv6 Notation -

Eliminate Leading Zero

2001:DB8:0000:BBBB:0000:0000:2222:3333

Eliminate Leading Zeroes

2001:DB8:0:BBBB:0:0:2222:3333

Replace Consecutive Zero Fields with ::

2001:DB8:0:BBBB::2222:3333









Firmware - IPv6 Fundamentals

#### **BLE IPv6 Link-Local Address**

- At network initialization, 6LN and 6LBR devices generate and assign IPv6 linklocal addresses to their BLE network interface. Link-local addresses are based on the 48-bit BLE device address.
- A 64-bit Interface Identifier (IID) is formed from the 48-bit BLE device address.
- Invert the "U" bit to signify the uniqueness of the MAC derived address.
- The newly-generated IID is appended with the prefix FE80::/64.

10 bits	54 bits	64 bits
1111111010	zeros	Interface Identifier

B8:27:EB:E2:02:F8

**BA:27:EB:FF:FE:E2:02:F8** 

BA27:EBFF:FEE2:02F8

FE80:0000:0000:0000:BA27:EBFF:FFE2:02F8

FE80::BA27:EBFF:FFE2:2F8









Firmware - IPv6 Fundamentals

#### **Address Types**

IPv6 addresses are 128-bit identifiers for device interfaces.

#### **Unicast**

 An identifier for a single interface. A packet sent to a unicast address is delivered to the interface identified by that address.

Unicast Example - 2001:0DB8:0000:0000:0008:200C:417A

#### **Anycast**

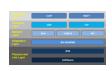
An identifier for a set of interfaces that typically belong to differing nodes. A packet sent to an
anycast address is delivered to the nearest one of the interfaces identified by that address.
Anycast addresses are taken from unicast address spaces and are not syntactically
distinguishable from unicast addresses.

#### **Multicast**

 An identifier for a set of interfaces that typically belong to differing nodes. A packet sent to a multicast address is delivered to all interfaces identified by that address.

Multicast Example - FF01:0000:0000:0000:0000:0000:0101







Firmware - IPv6 Fundamentals

# **Address Types (RFC3513)**

Address Type	Binary Prefix	IPv6 Notation
Unspecified	00 0 (128 bits)	::/128
Loopback	00 1 (128 bits)	::1/128
Multicast	1111111	FF00::/8
Link-local unicast	1111111010	FE80::/10
Site-local unicast	111111011	FEC0::/10
Global unicast	(everything else)	

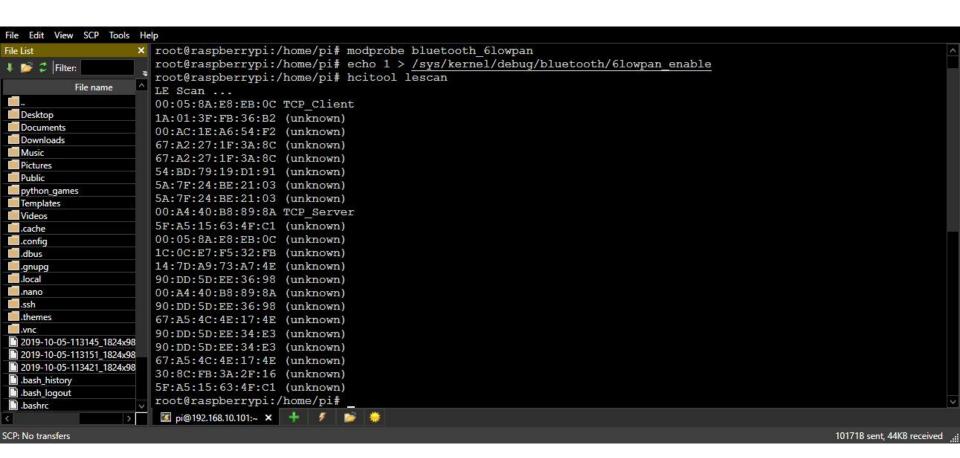








#### Firmware - Raspberry Pi-Based Border Router - LE Scan











#### Firmware - Raspberry Pi-Based Border Router - Activate 6lowPAN

```
File Edit View SCP Tools Help
File List
                    Welcome to Smart Terminal.
                       pi@192.168.10.101:~$ sudo su
👢 📂 🥏 Filter:
                       root@raspberrypi:/home/pi# modprobe bluetooth 6lowpan
    File name
                Size
                       root@raspberrypi:/home/pi# echo 1 > /sys/kernel/debug/bluetooth/6lowpan enable
                       root@raspberrypi:/home/pi# echo "connect 00:05:8a:e8:eb:0c 1" > /sys/kernel/debug/bluetooth/6lowpan control
               <dir>
Desktop
               <dir>
                       root@raspberrypi:/home/pi# ifconfig bt0
Documents
               <dir>
                       bt0: flags=4177<UP, POINTOPOINT, RUNNING, MULTICAST> mtu 1280
  Downloads
               <dir>
                                inet6 fe80::ba27:ebff:fee7:6a12 prefixlen 64 scopeid 0x20<link>
Music
               <dir>
                                unspec B8-27-EB-FF-FE-E7-6A-12-00-00-00-00-00-00-00 txqueuelen 1 (UNSPEC)
Pictures
               <dir>
                                RX packets 1 bytes 28 (28.0 B)
Public
               <dir>
                                RX errors 0 dropped 2 overruns 0 frame 0
python games
               <dir>
                                TX packets 8 bytes 293 (293.0 B)
Templates
               <dir>
                                TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
Videos
               <dir>
.cache
               <dir>
                       root@raspberrypi:/home/pi# ping6 -I bt0 fe80::0205:8aff:fee8:eb0c -c 4
 .config
               <dir>
.dbus
                       PING fe80::0205:8aff:fee8:eb0c(fe80::205:8aff:fee8:eb0c) from fe80::ba27:ebff:fee7:6a12%bt0 bt0: 56 data bytes
               <dir>
                       64 bytes from fe80::205:8aff:fee8:eb0c%bt0: icmp seg=1 ttl=255 time=123 ms
.gnupg
               <dir>
  .local
                       64 bytes from fe80::205:8aff:fee8:eb0c%bt0: icmp seq=2 ttl=255 time=136 ms
               <dir>
.ssh
               <dir>
                       64 bytes from fe80::205:8aff:fee8:eb0c%bt0: icmp seq=3 tt1=255 time=80.9 ms
.themes
               <dir>
                       64 bytes from fe80::205:8aff:fee8:eb0c%bt0: icmp seq=4 ttl=255 time=92.3 ms
               <dir>
 .bash_history
               27
                       --- fe80::0205:8aff:fee8:eb0c ping statistics ---
 bash logout
               220
                       4 packets transmitted, 4 received, 0% packet loss, time 3001ms
 .bashrc
               3523
                       rtt min/avg/max/mdev = 80.929/108.324/136.254/22.495 ms
 .profile
               675
                       root@raspberrypi:/home/pi#
 .Xauthority
               170
 xsession-errors
               3954
 xsession-errors.old 3954

☑ pi@192.168.10.101:~ X

SCP: No transfers
                                                                                                                                 20KB sent, 55KB received
```

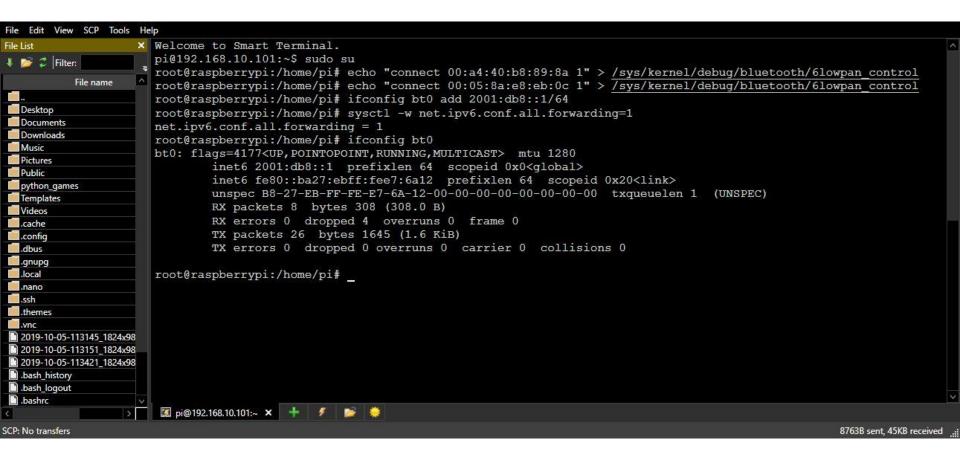








#### Firmware - Raspberry Pi-Based Border Router - Connect Client/Server



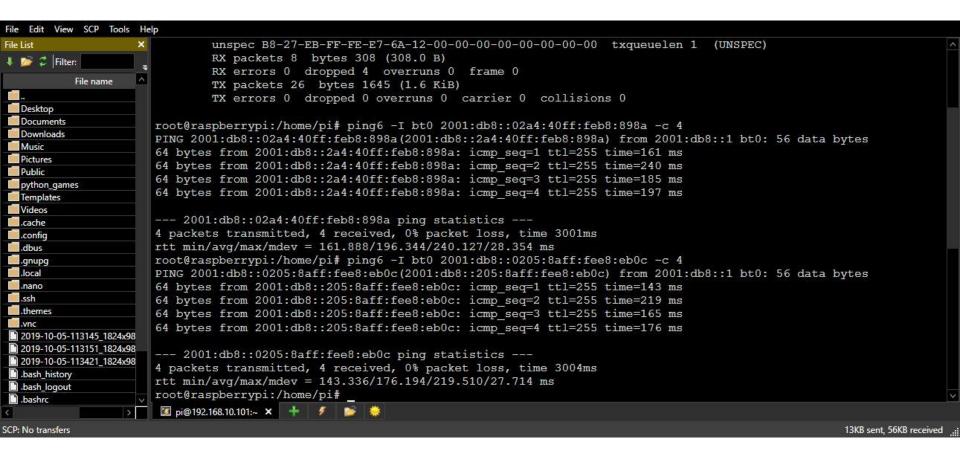








#### Firmware - Raspberry Pi-Based Border Router - Ping6









#### Firmware - Client Application - IPv6 Server Address







#### Firmware - Client Application - Request Connection









#### Firmware - Client Application - Client Connected

```
⊟/**@brief TCP Port Connection Callback.
  * @details Callback registered with TCP for connection complete. err indicates if the
  * @param[in] p_arg Receive argument set on the port.

* @param[in] p_pcb PCB identifier of the port.

* @param[in] err Event result indicating error associated with the receive,
                              if any, else ERR OK.

    □static err t tcp connection callback(void
    * p arg,

                                           struct tcp pcb * p pcb,
                                           err t err)
□ {
     APPL LOG (">> TCP Connected, result 0x%08X.", err);
     //Ensure connection establishment was successful.
     APP ERROR CHECK (err);
     //Set the state of TCP port and associated handlers/information.
     m tcp state = TCP STATE CONNECTED;
     tcp setprio(p pcb, TCP PRIO MIN);
     tcp arg(p pcb, NULL);
     tcp recv(p pcb, tcp recv data handler);
     tcp err(p pcb, tcp error handler);
     tcp poll(p pcb, tcp connection poll, 0);
     LEDS ON (TCP CONNECTED LED);
     return ERR OK;
```









#### Firmware - Client Application - Send Data

```
APPL LOG ("Available TCP length 0x%081x", len);
if (len >= TCP DATA SIZE)
   m sequence number++;
    //Register callback to get notification of data reception is complete.
    tcp sent(p pcb, tcp write complete);
    uint8 t tcp data[TCP DATA SIZE];
   tcp data[0] = (uint8 t ) ((m sequence number >> 24) & 0x0000000FF);
   tcp data[1] = (uint8 t ) ((m sequence number >> 16) & 0x0000000FF);
    tcp data[2] = (uint8 t ) ((m sequence number >> 8) & 0x000000FF);
    tcp data[3] = (uint8 t ) (m sequence number & 0x000000FF);
    tcp data[4] = 'P';
   tcp data[5] = 'i';
   tcp data[6] = 'n';
   tcp data[7] = 'q';
    //Enqueue data for transmission.
    err = tcp write(p pcb, tcp data, TCP DATA SIZE, 1);
```









#### Firmware - Client Application - APPL\_LOG

```
<info> app: Application started.
<info> app: Physical layer in connectable mode.
<info> app: Physical layer: connected.
<info> app: IPv6 interface up.
<info> app: >> TCP Connection Requested.
Kinfo> app: >> TCP Connected, result 0x00000000.
<info> app: >> TCP TX Data.
<info> app: Available TCP length 0x00000E00
```









#### Firmware - Client Application - Server Received Data

```
⊟/**@brief Callback registered for receiving data on the TCP Port.
  * @param[in] p arg
                        Receive argument set on the TCP port.
  * @param[in] p_pcb TCP PCB on which data is received.
  * @param[in] p_buffer Buffer with received data.
                       Event result indicating error associated with the receive,
  * @param[in] err
                        if any, else ERR OK.
 */
⊟err t tcp recv data handler(void
                                        * p arg,
                           struct tcp pcb * p pcb,
                           struct pbuf * p buffer,
                           err t
                                          err)
□ {
    APPL LOG (">> TCP Data.");
    //Check event result before proceeding.
    if (err == ERR OK)
        uint8 t *p data = p buffer->payload;
        if (p buffer->len == TCP DATA SIZE)
            uint32 t sequence number = 0;
            sequence number = ((p data[0] << 24) & 0xFF000000);
            sequence number |= ((p data[1] << 16) & 0x00FF0000);
            sequence number |= ((p data[2] << 8) & 0x0000FF00);</pre>
            LEDS OFF (ALL APP LED);
```









#### Firmware - Client Application - Server Send Data

```
/**@brief Send test data on the port.
  * @details Sends TCP data in Request of size 8 in format described in description above.
 * @param[in] p pcb PCB identifier of the port.
static void tcp send data(struct tcp pcb * p pcb, uint32 t sequence number)
   err t err = ERR OK;
   if (m tcp state != TCP STATE DATA TX IN PROGRESS)
       //Register callback to get notification of data reception is complete.
       tcp sent(p pcb, tcp write complete);
       uint8 t tcp data[TCP DATA SIZE];
       tcp data[0] = (uint8 t )((sequence number >> 24) & 0x0000000FF);
       tcp data[1] = (uint8 t )((sequence number >> 16) & 0x0000000FF);
       tcp data[2] = (uint8 t )((sequence number >> 8) & 0x0000000FF);
       tcp data[3] = (uint8 t ) (sequence number & 0x0000000FF);
       tcp data[4] = 'P';
       tcp data[5] = 'o';
       tcp data[6] = 'n';
       tcp data[7] = 'g';
       //Enqueue data for transmission.
       err = tcp write(p pcb, tcp data, TCP DATA SIZE, 1);
```

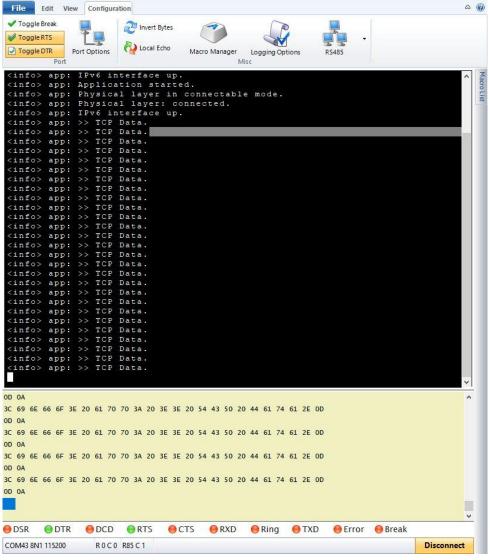








#### Firmware - Client Application - Server Response - APPL\_LOG











Day 2 Summary





