Embedded System Design Techniques™

Building Your Own Internet Connected PLC

Class 5: PLC Application Design

April 27th, 2018 Jacob Beningo





Course Overview

Topics:

- **PLC Fundamentals**
- Designing a PLC
- PLC Software Design Part 1
- PLC Software Design Part 2
- **PLC Application Design**





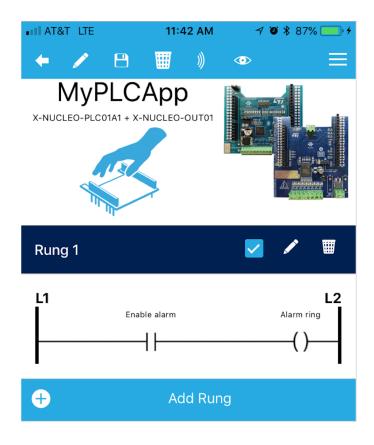
Session Overview

- Our First Application Review
- Building a Latch
- Experimenting with Counters

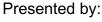


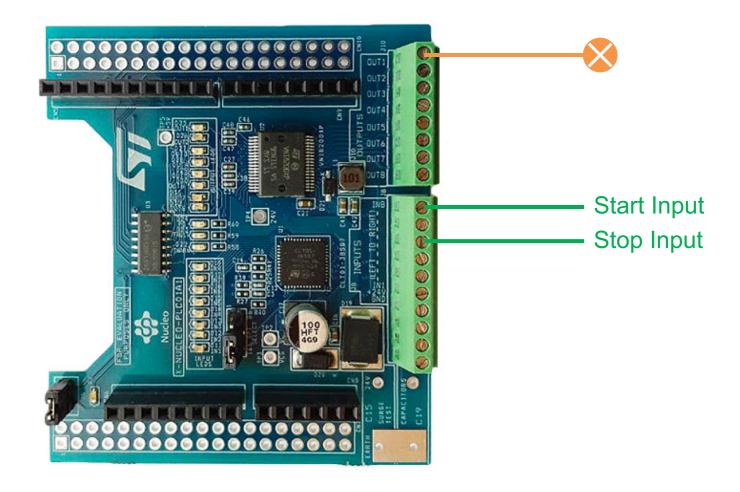


Our First Application

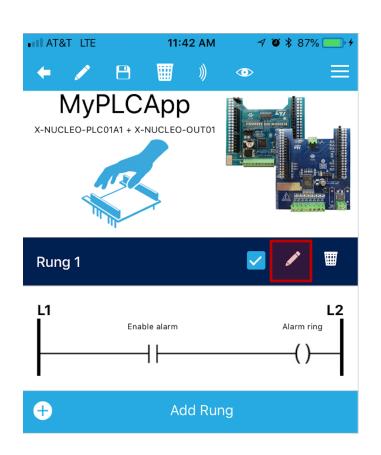


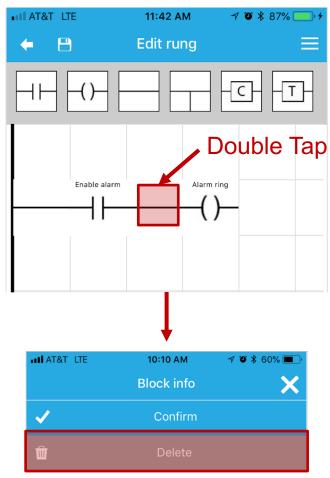




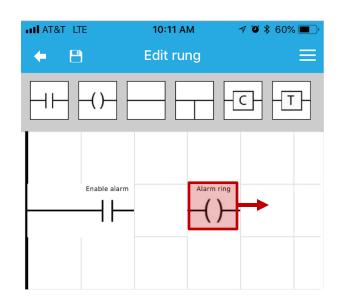


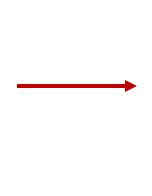


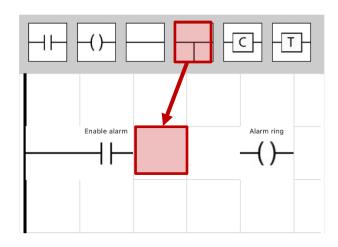




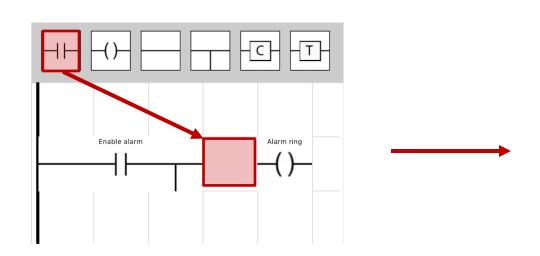


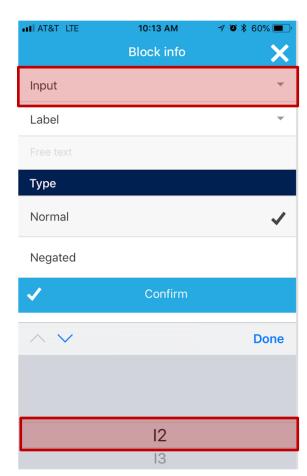








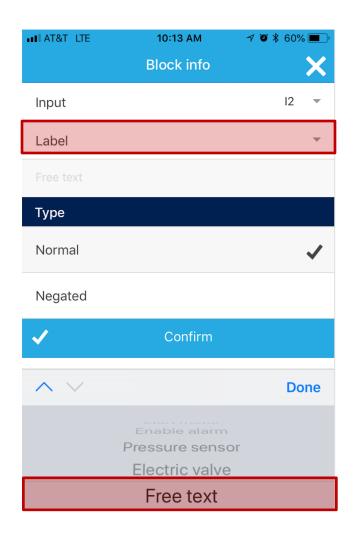


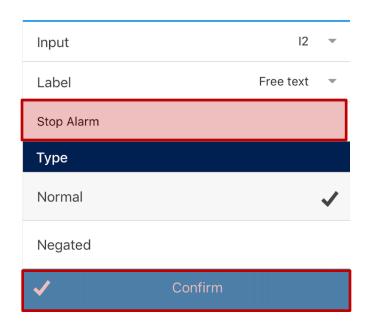




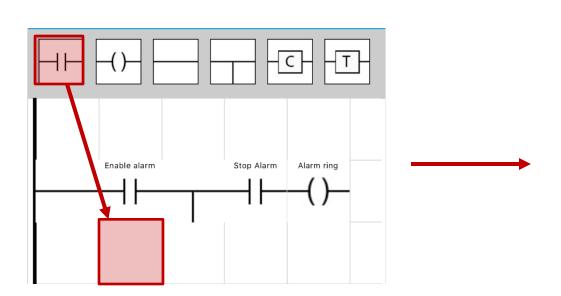
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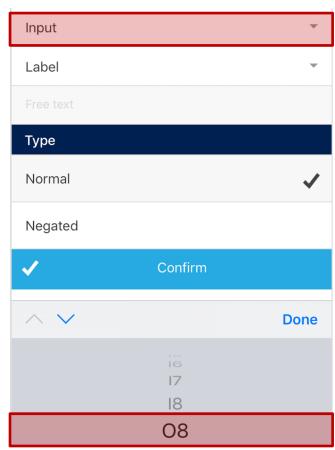




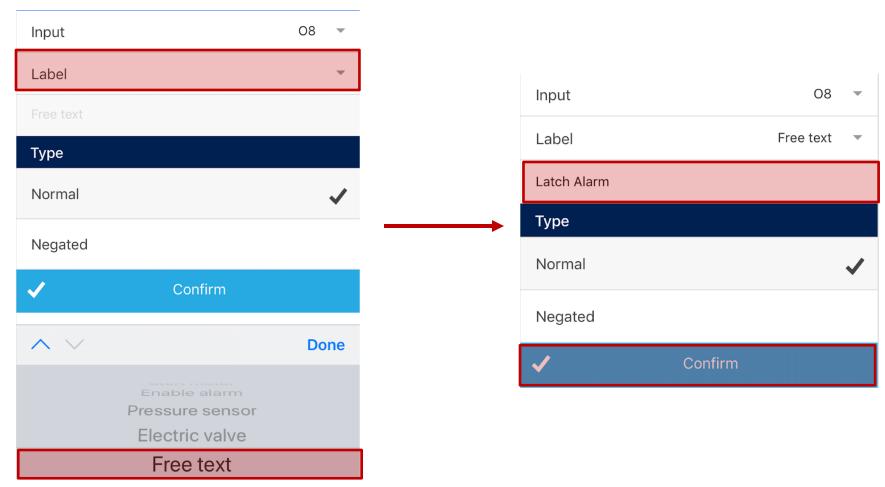








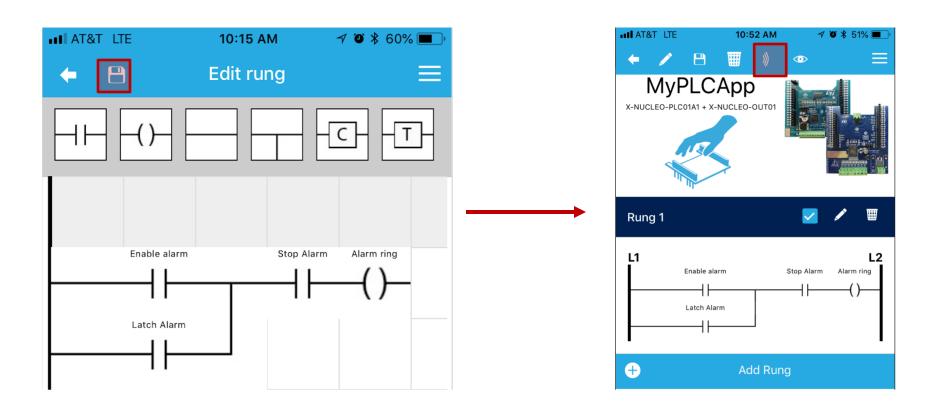






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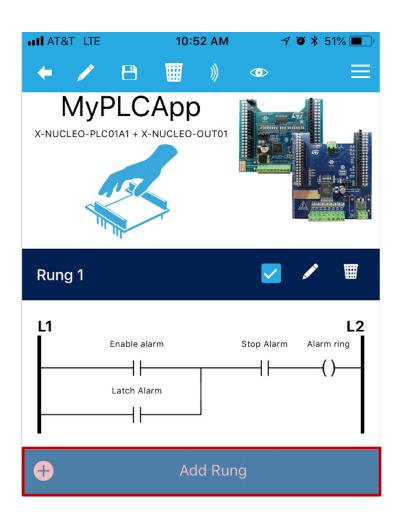


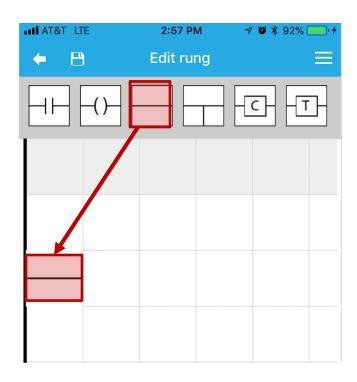
Counters are used to increment, decrement or index values.

- Requires an input
- Requires an output
- Output is true when the specified value is reached





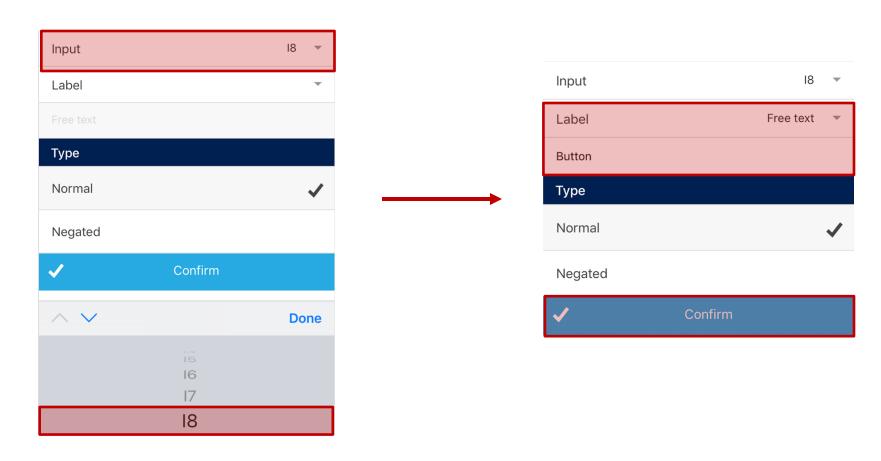




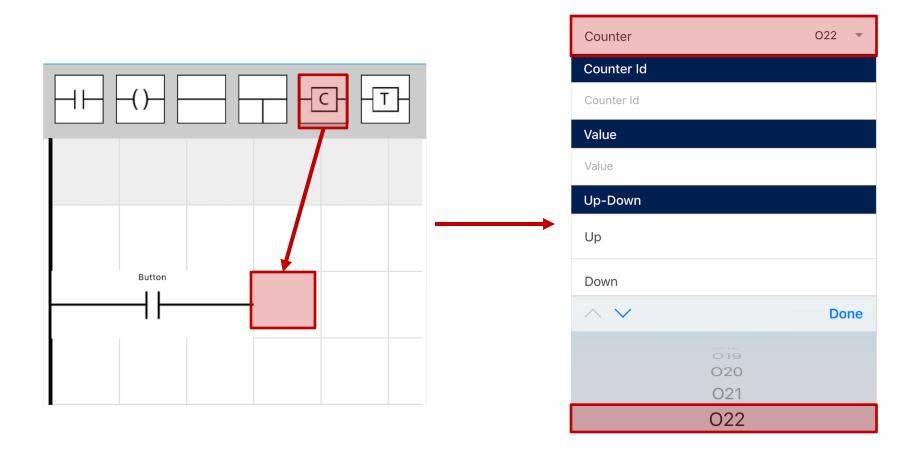






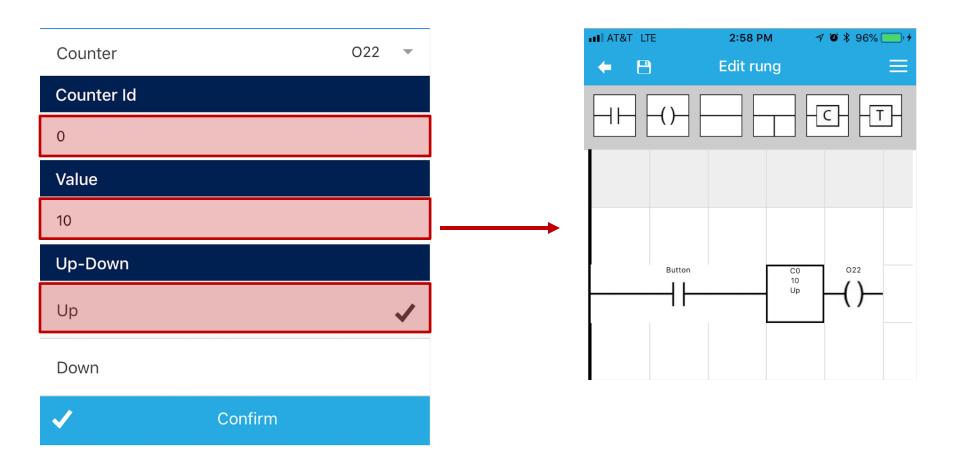




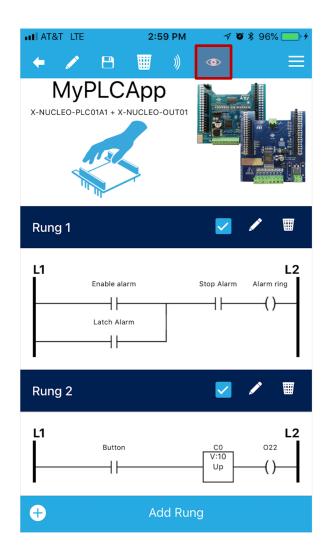


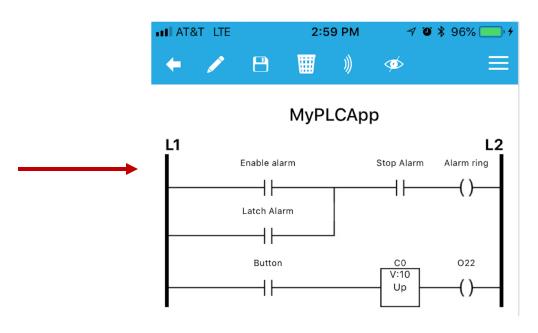














Presented by:



Issues with the PLC

- Security
 - Anyone can connect to the PLC wirelessly
 - No encryption
 - Open Network
- Symbol Support
 - Limited symbols and capabilities
- Limited timer and counter functionality compared to a traditional PLC





Going Further

- Update controller to toggle Wi-Fi state from AP to STA mode.
- Add additional industrial communications
 - RS485
 - MODBUS
- Find an interesting problem and try to solve it using ladder logic
- Experiment with the timer function



Additional Resources

- Download Course Material for
 - C/C++ Doxygen Templates
 - Example source code
 - Blog
 - YouTube Videos
- Embedded Bytes Newsletter
 - http://bit.ly/1BAHYXm



From <u>www.beningo.com</u> under

- Blog > CEC - Building Your own Internet Connected PLC



