# Wireless Connectivity for MCUbased IoT Designs

Class 3: BlueTooth

101/01/2017 Warren Miller







### This Week's Agenda

10/30/17 Wireless Connectivity for IoT Designs

10/31/17 The Renesas Synergy Platform

11/01/17 BlueTooth

11/02/17 Wi-Fi

11/03/17 Cellular and More





#### **Course Description**

- This course will focus on three important wireless IoT connectivity methods- BlueTooth LE, WiFi and Cellular.
- A short description of each technology will be provided, along with hands-on example implementations.
- The Renesas Synergy Platform will be used as the target for the hands-on implementations and interested students can optionally download the free software, which includes the popular ThreadX RTOS and associated networking stacks.
- Additionally, students can optionally purchase a Synergy hardware kit to test out the hands-on designs used in the course.







# Today's Topics

- BlueTooth Implementation Example
- Hardware
- Software architecture
- Software flow
- Selected code review
- Resources







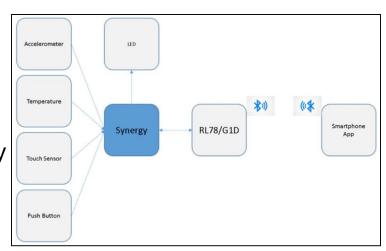
### BlueTooth Implementation

#### Required Resources

- Renesas Synergy SK-S7G2 v 2.0 and above
- Digilent PmodACL2 accelerometer
- iOS or Android smart device
- Windows PC
- E2 studio ISDE or IAR EW for Synergy
- Synergy Software Package (SSP) or Synergy Stand Alone Configurator (SSC)

#### **Application Project**

- Typical BLE IoT application using sensors
  - Accelerometer, Temp, Touch, Button
  - LED
  - Smartphone
- Control sensor operation via the smart phone









#### Hardware





#### Renesas Synergy SK-S7G2 v 2.0 and above

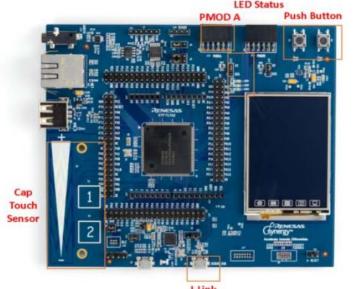
- S7G2 microprocessor with 176 LQFP package
- Four connectors that provide access to all S7G2 mic signals
- Low cost QVGA TFT touch screen
- Three user LEDs
- Arduino Shield Uno compatible socket
- Two mechanical switches connected directly to micro interrupt pins
- Two capacitive touch-buttons connected to pins that interrupts
- One capacitive slider
- Audio output
- QSPI memory (8MB)
- SPI, IIC, CAN, and SCI interface

Hardware used with application project

Other types of example projects









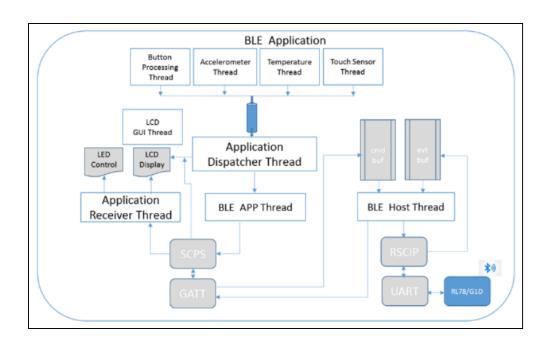




#### **Application Architecture**

#### **BLE Application Threads**

- Dispatcher
- Sensors
- GUI
- Receiver
- BLE App and Host
- Generic Access Profile
- Security Manager
- Sample Custom Profile Server



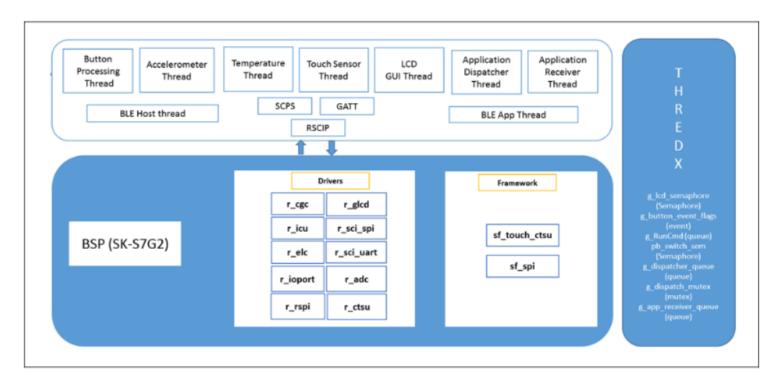






#### **SSP Components**

- Application
- Modules (Drivers)
- Frameworks
- BSP
- Thread-X





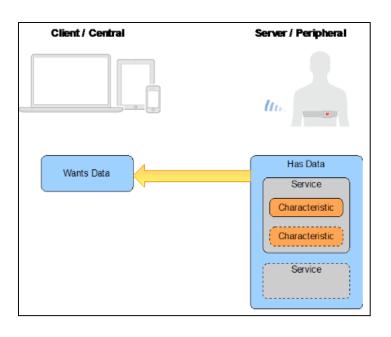


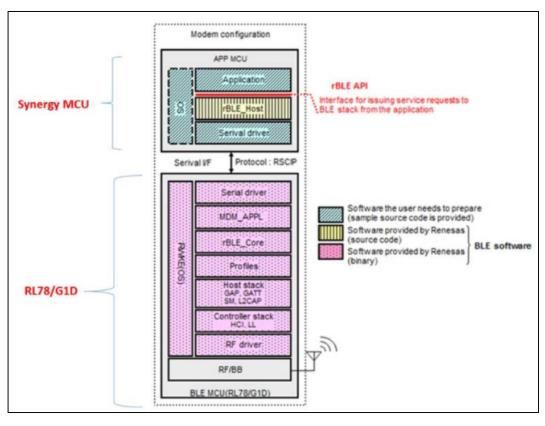




### **Modem Operation**

- APP MCU
- Serial Interface
  - Renesas protocol
- BLE MCU
- Software components
- · Functional model- client/server













# Memory Usage

#### Report on memory use by module

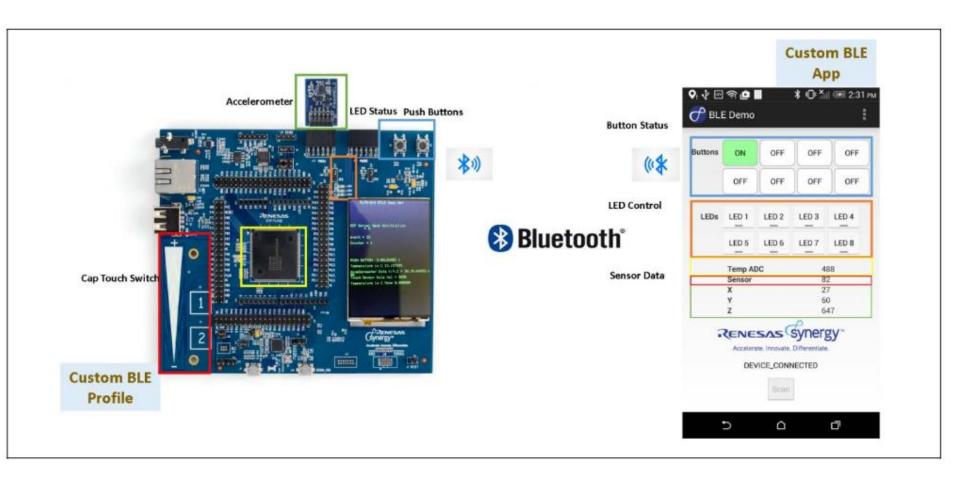
Module name	Category	Code in Flash	Code in RAM	Constants	Initialized	Uninitialized	Stack
arm-none-eabi	GCC Library	3976	0	0	12	28	0
lib	GCC Library	15796	0	384	2168	56	0
sf_spi	Framework	2092	0	36	0	0	0
r_sci_uart	HAL Driver	6864	0	110	0	0	0
r_sci_spi	HAL Driver	4924	0	48	0	0	0
r_ioport	HAL Driver	2520	0	66	0	22	0
r_icu	HAL Driver	1440	0	36	0	0	0
r_glcd	HAL Driver	12524	0	47	0	16	0
r_fmi	HAL Driver	2312	0	164	0	4	0
r_elc	HAL Driver	616	0	32	0	4	0
r_dtc	HAL Driver	1980	0	44	0	9	0
r_cgc	HAL Driver	8636	0	132	0	32	0
r_adc	HAL Driver	4452	0	44	0	12	0
bsp	Board Support Package	3848	0	1394	0	8270	8192
synergy_gen	Generated Thread and Module Configuration	2216	0	1728	116	331184	19456
src	User Application Source	34620	0	3659	337	20381	0
fx	Framework	0	0	0	0	0	0
tx	Framework	9240	0	0	4	388	0
other	Other Objects and Modules	824	0	0	0	5	0
		Code in Flash	Code in RAM	Constants	Initialized	Uninitialized	Stack
	Total Size	118880	0	7924	2637	360411	27648



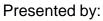




# **BLE Application in Action**

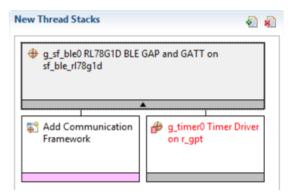






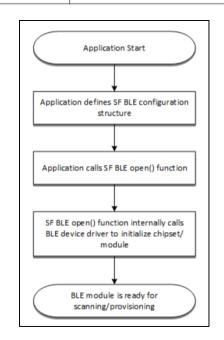


### **BLE Framework for Synergy**



ISDE Property	Value	Description	
Parameter Checking	BSP, Enabled, Disabled (Default: BSP)	Enables or disables the parameter checking.	
Heart Rate Profile	Enabled, Disabled (Default: Enabled)	Heart rate profile selection	
Alert Notification Profile	Enabled, Disabled (Default: Disabled)	Alert notification profile selection	
Blood Pressure Profile	Enabled, Disabled (Default: Disabled	Blood pressure profile selection	

Function Name	Example API Call and Description
.gattServiceDiscovery	g_sf_ble0.p_api->gattServiceDiscovery (g_sf_ble_0.p_cfg, p_handle, p_sf_ble_svc_dscv_req, p_sf_ble_svc_dscv_rsp, p_rsp_cnt); The gattServiceDiscovery() function perfors the service discovery.
.gattCharDiscovery	g_sf_ble0.p_api->gattCharDiscovery (g_sf_ble_0.p_cfg, p_handle, p_sf_ble_svc_dscv_req, p_sf_ble_svc_dscv_rsp, p_rsp_cnt); The gattServiceDiscovery() function performs the service discovery operation.
.gattCharDescDiscovery	g_sf_ble0.p_api->gattCharDescDiscovery (g_sf_ble_0.p_cfg, p_handle, start_handle, end_handle, p_sf_ble_svc_dscv_rsp, p_rsp_cnt); Discovers GATT characteristics descriptor on a remote device.
.gattCharRead	g_sf_ble0.p_api->gattCharRead (g_sf_ble_0.p_cfg, p_handle, start_handle, p_char_read_req, p_char_read_rsp); Reads GATT characteristics on a remote device.



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### Some Code-Input Callback

```
166
167
168
     #ifdef PB_SWITCH_1_IRQ_CALLBACK
169
      void PB_SWITCH_1_IRQ_CALLBACK (external_irq_callback_args_t * p_args)
171
172
          pb_switch_event_callback (&context, SWITCH_1, p_args);
173
174
     #endif
175
176
     #ifdef PB_SWITCH_2_IRQ_CALLBACK
177
     void PB SWITCH 2 IRQ CALLBACK (external irq callback args t * p_args)
178
     {
179
         pb_switch_event_callback (&context, SWITCH_2, p_args);
180
     #endif
181
```

```
static void pb_switch_event_callback(pb_switch_context_t *ctx, int n, external_irq_callback_args_t * p_args)
145
146
     #if PB_SWITCH_COUNT > 0 && defined (PB_SWITCH)
147
          if(p args){
148
              int pos = n - 1;
149
150
             // Regardless of Falling or Rising edge, event callback gets called. Falling edge means Push button switch pressed.
             // Rising edge means the Push button switch is released. When the Switch pressed or released generates interrupt
             // on the Falling or rising edge. This triggers the callback. We need is to post a semaphore and remember
154
              q_ioport.p_api->pinRead(ctx->pb_switch[pos].pin, &ctx->pb_switch[pos].level);
              ctx->pb_switch[pos].triggered = true;
158
              tx_semaphore_put (ctx->pb_sem);
162
      #endif
```

CECCONTINUING



13

### Some Code-Button Processing

```
void button processing thread entry (void)
104
        // wait for peripherals to be detected
105
                 status;
         UINT
107
         pb_switch_context_t *ctx = &context;
108
         pb_switch_irq_t *pbs_irq = ctx->pb_switch;
109
         push_button_switch_init ();
         while (pbs_irq)
             // wait for a button event
             tx_semaphore_get (ctx->pb_sem, TX_WAIT_FOREVER);
             // we got at least one button
             for (uint8_t i = 0; i < ctx->count; i++)
                  if (pbs_irq[i].triggered)
120
                      // we need to update this
                      if(pbs_irq[i].level == IOPORT_LEVEL_HIGH){
                          ctx->pb_msq->level = PB_RELEASED;
                      else if (pbs irg[i].level == IOPORT LEVEL LOW){
                          ctx->pb_msg->level = PB_PRESSED;
128
                      ctx->pb_msg->pb_switch_num = (uint8_t)(i+SWITCH_1);
                      ctx->pb msq->msq hdr.hdr val = PUSH BUTTON;
130
                      //send a message to the Dispatcher Thread using threadX message Queues.
                      status = tx_queue_send(&g_dispatcher_queue, ctx->pb_msg, TX_WAIT_FOREVER);
                      APP ERR TRAP(status);
                      pbs_irq[i].triggered = false;
```





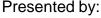
#### **BLE Code**

- Host and Application Entry
- rBLE\_Run and APP\_Run do the work
  - R\_BLE/src/host/rble\_host.c, rble\_if\_app\_cb.c

```
ble_host_thread_entry.c ×
  #include "ble_host_thread.h"
  #include "rble host.h"
   #define RL78_RESET (IOPORT_PORT_03_PIN_09)
  #define TOOL0
                       (IOPORT PORT 03 PIN 02)
  #define RL78_PWR_EN (IOPORT_PORT_01_PIN_13)
  void ble_host_thread_entry(void);
  /* BLE Host Thread entry function */
  void ble host thread entry(void)
        * Power up & release the RL78G1D
       q_ioport_on_ioport.pinWrite(RL78_RESET, IOPORT_LEVEL_LOW);
       g_ioport_on_ioport.pinWrite(RL78_PWR_EN, IOPORT_LEVEL_HIGH);
      R_BSP_SoftwareDelay(2,BSP_DELAY_UNITS_MILLISECONDS);
       q_ioport_on_ioport.pinWrite(TOOL0, IOPORT_LEVEL_HIGH);
       R_BSP_SoftwareDelay(10,BSP_DELAY_UNITS_MILLISECONDS);
       g_ioport_on_ioport.pinWrite(RL78_RESET, IOPORT_LEVEL_HIGH);
       tx_thread_sleep(100); // Wait for G1D to initialize
       /* This thread process the events and commands from UART */
       while (1)
           rBLE_Run();
           tx_thread_sleep (1);
```

```
ble_app_thread_entry.c ×
         #include "ble_app_thread.h"
#include "ble_host_thread.h"
#include "rble_api.h"
#include "rble_host.h"
            void ble_app_thread_entry(void);
           extern RBLE_STATUS APP_Run( uint32_t run_command );
            extern bool APP_Init( void );
            extern void update_BdAddress(uint8_t *ptr);
                                                                                                                                  unique_id[16] = \{0 \times 00, 0 \times 11, 0 \times 22, 0 \times 33, 0 \times 44, 0 \times 10, 0 \times
                             0x55,0x66,0x77,0x88,0x99,0xAA,0xBB,0xCC,0xDD,0xEE,0XFF};
            #define UUID MAX 16
            void ble_app_thread_entry(void)
                             uint32_t run_cmd;
                              ssp_err_t error;
                              fmi_unique_id_t u_info;
                              fmi_unique_id_t *up_info = &u_info;
                              error = g_fmi0.p_api->uniqueIdGet(up_info);
                              if(error)
                              /* If For Some reasons the Unique ID is not programmed */
                              if((0xFFFFFFFF == up_info->unique_id[0]) &&
                                            (0xFFFFFFFF == up info->unique id[1]) &&
                                            (0xFFFFFFFF == up_info->unique_id[2]) &&
                                           (0xFFFFFFFF == up_info->unique_id[3]))
                                           update BdAddress(&unique id[0]);
                                               uint8_t i=0;
                                               uint8_t *ptr = (uint8_t *)&up_info->unique_id[0];
                                                for( i=0; i <16; i++){
                                                                 unique_id[i]= *ptr++;
                                            update_BdAddress(&unique_id[0]);
                                                tx_queue_receive(&g_RunCmd, &run_cmd, TX_WAIT_FOREVER);
                                                APP Run(run cmd);
                                                tx_thread_sleep (1);
```









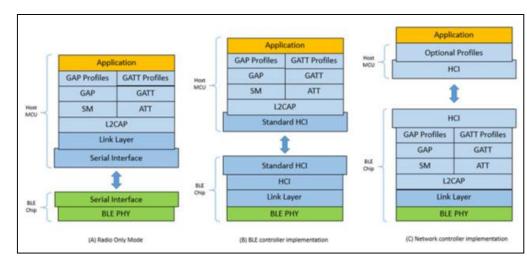
#### BLE Code- App Run

rble\_if\_app\_cb.c

```
HTP_Thermometer_Enable_CMD,
HTP_Thermometer_Disable_CMD,
HTP_Thermometer_Send_Temp_CMD,
HTP_Thermometer_Req_Measurement_Period_Ind_CMD,
HTP_Collector_Enable_CMD,
HTP Collector Disable CMD,
HTP COLLECTOR READ CHAR CMD,
HTP COLLECTOR WRITE CHAR CMD,
HTP Collector Set Measurement Period CMD,
PXP_Reporter_Enable_CMD,
PXP_Reporter_Disable_CMD,
PXP Monitor Enable CMD,
PXP_Monitor_Disable_CMD,
PXP Monitor Get Alert Level CMD,
PXP Monitor Set Alert Level CMD,
PXP_Monitor_Get_Tx_Power_CMD,
```

```
static RBLE_STATUS APP_GAP_Reset_Command();
static RBLE_STATUS APP_GAP_Set_Name_Command( void );
static RBLE_STATUS APP_GAP_Broadcast_Enable_Command();
static RBLE_STATUS APP_GAP_Set_Bonding_Mode_Command();
static RBLE_STATUS APP_GAP_Set_Security_Request_Command();
static RBLE_STATUS APP_GAP_Bonding_Response_Command();
static RBLE_STATUS APP_GAP_Disconnection_Command( void );
static RBLE STATUS APP GAP Get Device Info Command( void );
static void APP_GAP_CallBack( RBLE_GAP_EVENT *event );
static bool APP_GAP_Reset_CallBack( RBLE_GAP_EVENT *event );
static BOOL APP_GAP_Set_Name_CallBack( RBLE_GAP_EVENT *event );
static bool APP_GAP_Broadcast_Enable_CallBack( RBLE_GAP_EVENT *event );
static bool APP_GAP_Connection_CallBack( RBLE_GAP_EVENT *event );
static bool APP_GAP_Disconnection_CallBack( RBLE_GAP_EVENT *event );
static bool APP_GAP_Bonding_Callback( RBLE_GAP_EVENT *event );
static bool APP_GAP_Set_Bonding_Mode_CallBack( RBLE_GAP_EVENT *event );
static bool APP GAP Set Security Request CallBack( RBLE GAP EVENT *event );
static bool APP GAP RPA Resolved CallBack( RBLE GAP EVENT *event ):
static bool APP_GAP_Bonding_Request_CallBack(_RBLE_GAP_EVENT_*event_);
static bool APP_GAP_Get_Device_Info_CallBack(RBLE_GAP_EVENT *event );
```

```
# Updating the Unique ID of the Chip for the Board ID. This Gives the Unique ID for the
### RL78/GID BLE
### void update_BdAddress(uint8_t *ptr)
### 488
### 490
### 491
### 492
### for( i=0; i <6; i++){
### BdAddress.addr[i]= *ptr++;
### 493
### 494
### 495
### 1</pre>
```



https://www.renesas.com/en-us/software/D6001083.html







#### Class Resources

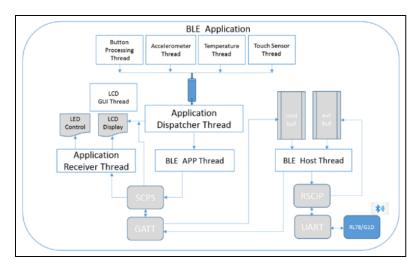
Synergy BLE Project

https://www.renesas.com/enus/doc/products/renesassynergy/apn/r12an0056eu0112-synergyble-rl78-g1d.pdf

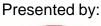
Creating custom profiles

#### https://en-

in.knowledgebase.renesas.com/?title=En glish\_Content/MCUMPU/End\_Application s %26\_Key\_Technology/Key\_Technology/Bluetooth\_low\_energy/Protocol\_Stack/Reference\_documents\_for\_creating\_Custom\_Profiles









#### Course Resources

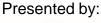
- Express Logic Web Site: www.rtos.com
- Express Logic Articles and White papers Here
- Express Logic RTOS Book (Amazon) <u>Here</u>



- Renesas Synergy Platform Kits at Digi-Key <u>Here</u>
- Course Kit Resources <u>Here</u>
- Renesas Synergy Platform <u>Here</u>
- Renesas Synergy Gallery (https://synergygallery.renesas.com/auth/login)









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